### P D A College of Engineering B.E. in Information Science and Engineering Scheme of Teaching and Examinations 2022

Outcome Based Education(OBE) and Choice Based Credit System(CBCS)

(Effective from the academic year2023-24)

Teaching Hours/Week Examination Teaching Department (TD)and Question Paper Setting Board(PSB) Practical/ Drawing Theory Lecture Tutorial Self-Study Duration in hours Total Marks SEE Marks Credits **CIE Marks** SI. Course and Course Course Code No Title т Р L s Software Engineering TD-Respective Dept. 0 PC 22IS51 3 2 03 50 50 0 100 1 4 PSB- Respective Dept. TD-Respective Dept. 4 0 100 3 2 IPCC 22IS52 Data Base Management System 0 2 03 50 50 PSB- Respective Dept. 1 TD-Respective Dept. 100 4 **Operating System** 3 0 0 03 50 3 PCC 22IS53 50 PSB- Respective Dept. TD-Respective Dept. 0 100 1 0 4 PCCL 22ISL54 **Operating System Lab** 0 2 03 50 50 PSB- Respective Dept. 0 **TD-Respective Dept.** 100 3 50 Introduction to Artificial Intelligence 3 0 0 5 PEC(I) 22IS55A 03 50 PSB- Respective Dept. 0 6 TD-Respective Dept. PROJ 22ISMP56 Mini Project 0 0 4 50 50 2 \_ PSB- Respective Dept. Research Methodology and Intellectual 7 AEC Any Department 2 2 0 0 03 50 50 100 3 22RMI57 **Property Rights** 8 TD:CV/Env/Chem 0 **Environmental Studies** 03 2 BSC 22ES58 0 0 50 50 100 2 PSB:CV 22NS59 NSS coordinator 0 Mandatory Course **Physical Education** 22PE59 9 NCMC Mandatory Course 0 0 2 50 50 0 Director 22YO59 Mandatory Course **Yoga Teacher** 16 10 01 350 23 Total 04 21 450 800

VSEMESTER

Professional Elective Course				
22IS55A	Introduction to Artificial Intelligence	22IS55C	Image and Video Processing	
22IS55B	Computer Vision			
PCC: ProfessionalCoreCourse, PCCL: ProfessionalCoreCourselaboratory, UHV: Universal Human Value Course, MC: Mandatory Course(Non-credit),				
AEC: Ability				

Enhancement Course, **SEC**: Skill Enhancement Course, **L**: Lecture, **T**: Tutorial, **P**: Practical **S**= **SDA**: Skill Development Activity, **CIE**: Continuous Internal Evaluation, **SEE**: Semester End Evaluation. **K**:Theletterinthecoursecode indicates commonto althest reamofengineering. **PROJ**: Project/MiniProject. **PEC**: Professional Elective Course

**Professional Core Course (IPCC):** Refers to Professional Core Course Theory Integrated with practical of the same course. Credit for IPCC can be 04 and its Teaching– Learning hours (L : T : P) can be considered as(3 : 0 : 2) or (2 : 2 : 2). The theory part of the IPCC shall be evaluated both by CIE and SEE. The practical part shall be evaluated by only CIE (no SEE). However, questions from the practical part of IPCC shall be included in the SEE question paper. For more details, the regulation governing the Degree of Bachelor of Engineering/Technology (B.E./B.Tech.)2022-23

**National Service Scheme /Physical Education/Yoga:** All students have to register for any one of the courses namely National Service Scheme (NSS), Physical Education(PE)(Sports and Athletics), and Yoga(YOG) with the concerned coordinator of the course during the first week of III semesters Activities shall be carried out between III semester to the VI semester (for 4 semesters). Successful completion of the registered course and requisite CIE score is mandatory for the award of the degree. Theeventsshallbeappropriatelyscheduledbythecollegesandthesameshallbereflected in the calendar prepared for the NSS, PE, and Yoga activities. These courses shall not be considered for vertical progression as well as for the calculation of SGPA and CGPA, but completion of the course is mandatory for the award of degree.

**Mini-project work:** Mini Project is a laboratory-oriented / hands on course that will provide a platform to students to enhance their practical knowledge and skills by the development of small systems/applications etc. Based on the ability/ abilities of the student/s and recommendations of the mentor, a single discipline or a multidisciplinaryMini- project can be assigned to an individual student or to agrouphavingnotmorethan4 students.

### **CIE procedure for Mini-project:**

(i) Single discipline: The CIE marks shall be awarded by a committee consisting of the Head of the concerned Department and two faculty members of the Department, one of them being the Guide. The CIE marks awarded for the Mini-project work shall be based on the evaluation of the project report, project presentation skill, and question and answer session in the ratio of 50:25:25. The marks awarded for the project report shall be the same for all the batches mates.

(ii) Inter disciplinary: Continuous Internal Evaluationshallbegroup-wiseatthecollegelevelwiththeparticipationofalltheguidesoftheproject.

The CIE marks awarded for the Mini-project shall be based on the evaluation of the project report, project presentation skill, and question and answer session in theratio50:25:25.Themarks awarded for the project report shall be the same for all the batch mates.

### No SEE component for Mini-Project.

**Professional Elective Courses (PEC):** A professional elective (PEC) course is intended to enhance the depth and breadth of educational experience in the Engineering and Technology curriculum. Multidisciplinary courses that are added supplement the latest trend and advanced technology in the selected stream of engineering. Eachgroupwillprovideanoptiontoselectonecourse.Theminimumnumberofstudents'strengths for offering a professional elective is 10.However,this conditional shall Not be applicable to cases where the admission to the program is less than 10.

	P D A College of Engineering B.E. in Information Science and Engineering Scheme of Teaching and Examinations 2022												
			Outcome Based Education	n(OBE) and Choice Based	Credit	System	(CBCS)						
			(Effective f	rom the academic year2	023-24	.)							
						Teachi	ng Hours/W	/eek		Exam	ination		
SI. No	Course and Course Co	ode	CourseTitle	FeachingDepart ment (TD)and QuestionPaper SettingBoard(P SB)	Theory	Tutorial	Practical/ Drawing	Self-Study	Duration inhours	CIEMarks	SEEMarks	TotalMarks	Credits
		1			L	Т	Р	S					
1	HSMS	22 HU61	Entrepreneurship, Management and Finance	TD-Respective Dept. PSB- Respective Dept.	3	0	0	0	03	50	50	100	3
2	РСС	221562	Computer Network	TD-Respective Dept. PSB- Respective Dept.	3	2	0	0	03	50	50	100	4
3	PEC(II)	22IS63A	Machine Learning	TD-Respective Dept. PSB- Respective Dept.	3	0	0	0	03	50	50	100	3
4	OEC	22ISOE641	Software Testing and Tools	TD-Respective Dept. PSB- Respective Dept.	3	0	0	0	03	50	50	100	3
5	PROJ	221565	Major Project Phase – I	TD-Respective Dept. PSB- Respective Dept.	0	0	4	0	03	50		50	2
6	PCCL	22ISL66	Computer Networks Lab	TD-Respective Dept. PSB- Respective Dept.	0	0	2	0	03	50	50	100	1
7			Indian Knowledge Systems	TD-Respective Dept.	If the	course i	s offered a	s a Theory					
		221611/667	<i>c</i> ,	PSB- Respective Dept	0	2	0		02	50	50	100	4
	AEC	22151K567			If a c	ourse is	offered a	s a		50	50	100	T
					pract	ical	2		-				
		2211569	Mandatary Course (Non-gradit)	NSS coordinator	0	0	2						
		2211300	Mandatory Course (Non-credit)	Physical Education	-								
8	NСМС	22PE68	Manualory Course (Non-credit),	Director	0	0	2			50		50	0
		22YO68	Mandatory Course (Non-credit),	Yoga Teacher									
				Total	12	4	10	0	20	400	300	700	17

Professional Elective Course						
22IS63A	Machine Learning	22IS63C	Digital Image Processing			
22IS63B	Natural Language Processing					
Open Elective Course						
22ISOE641	Software Testing and Tools					

PCC: Professional Core Course, PCCL: Professional Core Course laboratory, UHV: Universal Human Value Course, MC: MandatoryCourse (Non-credit), AEC: AbilityEnhancement Course, SEC:Skill Enhancement Course, L: Lecture, T: Tutorial, P: Practical S= SDA:SkillDevelopmentActivity,CIE:ContinuousInternalEvaluation,SEE:SemesterEndEvaluation.K:Theletterinthecoursecodeindicatescommontoalthestreamofengineering.PROJ:Project/MiniProject.PEC:ProfessionalElective

Course. PROJ: ProjectPhase-I, OEC: OpenElectiveCourse

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**National Service Scheme /Physical Education/Yoga:** All students have to register for any one of the courses namely National Service Scheme (NSS), Physical Education(PE)(Sports and Athletics), andYoga(YOG) with the concerned coordinator of the course during the first week of III semesters. Activities shall be carried out between IIIsemester to the VI semester (for 4 semesters). Successful completion of the registered course and requisite CIE score is mandatory for the award of the degree. Theeventsshallbeappropriatelyscheduledbythecollegesandthesameshallbereflectedin

 $the cale nd arp repared for the {\tt NSS, PE, and Yoga activities. These courses shall}$ 

notbeconsidered forvertical progressionaswell asfor thecalculationofSGPAandCGPA, butcompletionofthecourseismandatoryfortheawardofdegree.

**Professional Elective Courses (PEC):** A professional elective (PEC) course is intended to enhance the depth and breadth of educational experience in the Engineering andTechnology curriculum. Multidisciplinary courses that are added supplement the latest trend and advanced technology in the selected stream of engineering. Eachgroupwillprovideanoptiontoselectonecourse.Theminimumnumberofstudents'strengthsforofferingprofessionalelectivesis10.Ho wever,thisconditionalshall

notbeapplicableto caseswheretheadmissionto theprogramis lessthan10.

### **OpenElectiveCourses:**

Students belonging to a particular stream of Engineering and Technology are not entitled to the open electives offered by their parent Department. However, they canopt for an elective offered by other Departments, provided they satisfy the prerequisite condition if any. Registration to open electives shall be documented under theguidanceoftheProgramCoordinator/Advisor/Mentor.Theminimumnumbersofstudents'strengthforofferingOpenElectiveCourseis1 0.However, thiscondition

shallnotbeapplicabletoclasswhere theadmissiontotheprogramislessthan10.

ProjectPhase-I:Studentshave todiscusswiththementor/guideandwiththeir

helphe/shehastocompletetheliteraturesurveyandpreparethe reportandfinally

define the problem statement for the project work.

SOFTWARE ENGINEERING			
Course Code:	22IS51	Credits:4	
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.	
Hours/Week:03Hrs (Theory	) + 2Hrs (Tutorial)	Total	
		Hours:52 Hrs.	
Prerequisite:			
The students should have the	e knowledge of Computer Organization, Prog	ramming	
Principles, Data Structure ar	nd Algorithms.		
Course Learning Objective	es		
To enable the students to ob	tain the knowledge on.		
<ul> <li>Software engineering print</li> </ul>	ciples and activities involved in building large	software	
programs.			
• Identify ethical and profess	sional issues and explain why they are of conc	ern to software	
engineers.			
• Recognize the importance	of software maintenance and describe the intr	lcacies	
Involved in software evoluti	on.	- i	
• Apply estimation techniqu	es, schedule project activities and compute pri	cing.	
Modules Teaching			
		Hours	
	Module I	10 Hrs.	
Overview Introduction: FA			
and ethical responsibility. Socio-Technical systems: Emergent system			
and ethical responsionity.	sooio reennear systems: Emergent system		
properties; Systems engined	ering; Organizations, people, and computer		
properties; Systems engined systems. Critical System,	ering; Organizations, people, and computer Software Processes: Critical Systems: A		
properties; Systems engined systems. Critical System, simple safety-critical system	ering; Organizations, people, and computer Software Processes: Critical Systems: A a; System depend on ability; Availability and		
properties; Systems engined systems. Critical System, simple safety-critical system reliability.	ering; Organizations, people, and computer Software Processes: Critical Systems: A a; System depend on ability; Availability and		
properties; Systems engined systems. Critical System, simple safety-critical system reliability.	ering; Organizations, people, and computer Software Processes: Critical Systems: A a; System depend on ability; Availability and Module II	11 Hrs.	
properties; Systems engined systems. Critical System, simple safety-critical system reliability. Software Processes: Models	ering; Organizations, people, and computer Software Processes: Critical Systems: A a; System depend on ability; Availability and Module II , Process iteration, Process activities; The	11 Hrs.	
properties; Systems engined systems. Critical System, simple safety-critical system reliability. Software Processes: Models Rational Unified Process;	ering; Organizations, people, and computer Software Processes: Critical Systems: A a; System depend on ability; Availability and Module II , Process iteration, Process activities; The Computer-Aided Software Engineering.	11 Hrs.	
properties; Systems engined systems. Critical System, simple safety-critical system reliability. Software Processes: Models Rational Unified Process; Requirements: Software Re	<ul> <li>Process iteration, Process activities; The Computer Aided Software Engineering.</li> <li>Module II</li> <li>Process iteration, Process activities; The Computer-Aided Software Engineering.</li> <li>Equirements: Functional and Non-functional</li> </ul>	11 Hrs.	
properties; Systems engined systems. Critical System, simple safety-critical system reliability. Software Processes: Models Rational Unified Process; Requirements: Software Re requirements; User require	<ul> <li>Processes: Critical Systems: Enlergent System</li> <li>Processes: Critical Systems: A</li> <li>Ar, System depend on ability; Availability and</li> <li>Module II</li> <li>Process iteration, Process activities; The Computer-Aided Software Engineering.</li> <li>Equirements: Functional and Non-functional rements; System requirements; Interface</li> </ul>	11 Hrs.	
properties; Systems engined systems. Critical System, simple safety-critical system reliability. Software Processes: Models Rational Unified Process; Requirements: Software Re requirements; User require specification; the software	<ul> <li>A computer systems: Enlergent systems</li> <li>A computer Software Processes: Critical Systems: A a; System depend on ability; Availability and Module II</li> <li>A process iteration, Process activities; The Computer-Aided Software Engineering. Equirements: Functional and Non-functional rements; System requirements; Interface e requirements document. Requirements</li> </ul>	11 Hrs.	
properties; Systems engined systems. Critical System, simple safety-critical system reliability. Software Processes: Models Rational Unified Process; Requirements: Software Re requirements; User requires specification; the software Engineering Processes: Feas	<ul> <li>An ering; Organizations, people, and computer Software Processes: Critical Systems: A an ering; System depend on ability; Availability and Module II</li> <li>An ering Process activities; The Computer-Aided Software Engineering. Equirements: Functional and Non-functional arements; System requirements; Interface erequirements document. Requirements sibility studies; Requirements elicitation and statements elicitation and statements.</li> </ul>	11 Hrs.	
<ul> <li>and entreal responsibility.</li> <li>properties; Systems engined systems. Critical System, simple safety-critical system reliability.</li> <li>Software Processes: Models Rational Unified Process; Requirements: Software Re requirements; User require specification; the software Engineering Processes: Feas analysis; Requirements valid</li> </ul>	<ul> <li>Procession Procession Processin Procession Procession Procession Procession</li></ul>	11 Hrs.	
<ul> <li>and ended responsibility.</li> <li>properties; Systems engined systems. Critical System, simple safety-critical system reliability.</li> <li>Software Processes: Models Rational Unified Process; Requirements: Software Re requirements; User requires specification; the software Engineering Processes: Fease analysis; Requirements valid</li> </ul>	<ul> <li>A computer systems: Enlergent systems</li> <li>A computer Software Processes: Critical Systems: A ary System depend on ability; Availability and Module II</li> <li>A process iteration, Process activities; The Computer-Aided Software Engineering.</li> <li>A computer-Aided Software Engineering.</li> </ul>	11 Hrs.	
<ul> <li>and ethical responsibility.</li> <li>properties; Systems engined systems. Critical System, simple safety-critical system reliability.</li> <li>Software Processes: Models Rational Unified Process; Requirements: Software Re requirements; User requires specification; the software Engineering Processes: Fease analysis; Requirements valides</li> <li>System models, Project Material</li> </ul>	Procession recentional systems: Entergent systems erring; Organizations, people, and computer Software Processes: Critical Systems: A at, System depend on ability; Availability and Module II, Process iteration, Process activities; The Computer-Aided Software Engineering. equirements: Functional and Non-functional rements; System requirements; Interface e requirements document. Requirements sibility studies; Requirements elicitation and lation. Module III nagement: System Models: Context models;	11 Hrs. 11 Hrs.	
<ul> <li>and ended responsibility.</li> <li>properties; Systems engined systems. Critical System, simple safety-critical system reliability.</li> <li>Software Processes: Models Rational Unified Process; Requirements: Software Re requirements; User requires specification; the software Engineering Processes: Fease analysis; Requirements valide System models, Project Mat Behavioral models; Data models; Data models</li> </ul>	<ul> <li>A computer systems: Enlergent systems ering; Organizations, people, and computer Software Processes: Critical Systems: A a; System depend on ability; Availability and Module II</li> <li>A process iteration, Process activities; The Computer-Aided Software Engineering. equirements: Functional and Non-functional rements; System requirements; Interface e requirements document. Requirements sibility studies; Requirements elicitation and lation.</li> <li>Module III</li> <li>Module III</li> <li>Module III</li> <li>Module III</li> <li>Module III</li> <li>A process in the system Models: Context models; object models; Structured methods.</li> </ul>	11 Hrs. 11 Hrs.	
<ul> <li>and enhear responsibility.</li> <li>properties; Systems engined systems. Critical System, simple safety-critical system reliability.</li> <li>Software Processes: Models Rational Unified Process; Requirements: Software Re requirements; User requires specification; the software Engineering Processes: Feas analysis; Requirements valides System models, Project Mar Behavioral models; Data models; Data models; Data models</li> </ul>	A structure of the system is the legent of the system is the legent of the system is the legent of the system is the system is the system. A system depend on ability; Availability and <b>Module II</b> , Process iteration, Process activities; The Computer-Aided Software Engineering. Equirements: Functional and Non-functional rements; System requirements; Interface is requirements document. Requirements sibility studies; Requirements elicitation and lation.           Module III           nagement: System Models: Context models; odels; Object models; Structured methods.	11 Hrs. 11 Hrs.	

organiz	ation; Modular decomposition styles; Control styles.		
	Module IV	10 Hrs.	
Object-	Oriented design: Objects and Object Classes; An Object-		
Oriente	d		
Design	process. Development: Rapid Software Development: Agile		
method	s; Extreme programming; Rapid application development.		
Softwar	re Evolution: Program evolution dynamics; Software		
mainter	nance; Evolution processes.		
	Module V	10 Hrs.	
Verifica	ation and Validation: Verification and Validation: Planning:		
Softwar	re inspections; Automated static analysis; Verification and formal		
method	s. Software testing: System testing; Component testing.		
Manage	ement: Managing People: Selecting staff; Motivating people;		
Managi	ng people; The People Capability Maturity Model. Software		
Cost Es	stimation: Productivity; Estimation techniques; Algorithmic cost		
modelin	ng.		
Questio	on paper pattern:		
1. The	question paper will have TEN questions.		
2. There	e will be TWO questions in each module, covering all the topics.		
3. The	student need to answer FIVE full questions, selecting ONE full que	estion from each	
module			
Textbo	oks:		
1. Softw	vare engineering 9th edition by Ian Somervlle. 29 October 2017		
Referen	nce:		
1. Rog	ger. S. Pressman: Software Engineering A Practitioners approach, 7	<sup>th</sup> Edition, Tata	
Mc	Graw Hill.		
2. Pank	aj Jalote: An Integrated Approach to Software Engineering, Wiley	India	
Course	Outcome		
At the e	end of the course the student will be able to:		
<b>CO#</b>	Course Outcome		
COI	Illustrate software development life cycle processes.		
CO2	Analyze software requirements and generate SRS.		
CO3	Describe design concepts and develop design document.		
CO4	Describe SQA tasks, goals, and metrics, and test strategies.		
CO5	Demonstrate Project management concepts and metrics.		

DAT	TABASE MANAGEMENT SYSTEM	
	001070	
Course Code:	221852	Credits:4
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.
Hours/	/Week:04(T+L)	Total
		hours:(40
D		+12)=52
The students should have	a the knowledge of Date Structures. Computer O	reconstruction and
Object Oriented Principle	es.	rganization and
Course Learning Object	tives	
To enable the students to	obtain the knowledge of Data Base Managemen	t System in the
following topics	obtain the knowledge of Data Dase Managemen	i System in the
• Understand the Data Ba	ase Management Principles and relational models	
•Understand the relationa	al algebraic approach and database implementation	on and interaction
techniques using SQL.		
• Understand the function	hal dependency and Normalization Techniques.	
• Understand the online the	ransaction processing and recovery methods.	
	Modules	Teaching
		Hours
T, 1, 'T, 1, '	Module I	8 Hrs.
Introduction: Introductio	on; An example Characteristics of Database	
approach Actors on the s	screen; Workers behind the scenes; Advantages	
of using DBMS approa	ich; A brief history of database applications;	
when not to use a DBMS	. Data models, schemas and instances; Inree-	
Schema architecture and	data independence; Database languages and	
interfaces; The database	system environment; Centralized and client-	
server architectures; Clas	sification of Database Management systems.	0.11
	Module II	8 Hrs.
Entity-Relationship Mode	el: Using High-Level Conceptual Data Models	
For Database Design; Ar	n Example Database Application; Entity Types,	
Entity Sets, Attributes ar	nd Keys; Relationship types, Relationship Sets,	
Roles and Structural Col	Numine Converting and Darian Lucas	
Design; ER Diagrams,	Naming. Conventions and Design Issues;	
Relationship types of deg	gree nigher than two.	
Deletional Madel and D	Module III	9 11.45
Relational Model and R	eiational Algebra: Kelational Model Concepts;	ð Hrs.
Creational Wodel Constra	anns and Kelational Database Schemas; Update	
Operations, Transactions	S and dealing with constraint violations; Unary	
Relational (Inerations)	SELECT and PROJECT: Relational Algebra	1

Operations from Set Theory; Binary Relational. Operations: JOIN and	
DIVISION; Additional Relational Operations; Examples of Queries in	
Relational Algebra; Relational Database Design Using ER-to Relational	
Mapping. SQL: SQL Data Definition and Data Types; Specifying basic	
constraints in SQL; Schema change statements in SQL; Basic queries in	
SQL; More complex SQL Queries. Insert, Delete and Update statements	
in SQL; Specifying constraints as Assertion and Trigger; Views (Virtual	
Tables) in SQL.	
Module IV	8 Hrs.
Database Design: Informal Design Guidelines for Relation Schemas;	
Functional Dependencies; Normal Forms Based on Primary Keys;	
General Definitions of Second and Third Normal Forms; Boyce-Codd	
Normal Form. Properties of Relational Decompositions; Algorithms for	
Relational Database Schema Design; Multivalued Dependencies and	
Fourth Normal Form; Join Dependencies and Fifth Normal Form.	
Module V	8 Hrs.
Transaction Management: The ACID Properties; Transactions and	
Schedules; Concurrent Execution of Transactions; Lock-	
Based Concurrency Control; Performance of locking; Transaction	
support in SQL. Introduction to Crash Recovery; 2PL, Serializability	
and Recoverability; Lock Management; Introduction to ARIES; The log;	
Other recovery-related structures; The write-ahead log protocol; Check	
pointing; Recovering from a System Crash.	
Question paper pattern:	
1. The question paper will have TEN questions.	
2. There will be TWO questions in each module, covering all the topics.	
3. The student need to answer FIVE full questions, selecting ONE full que	stion from each
module.	
Textbooks:	
1. Fundamentals of database systems / Ramez Elmasri, Shamkant B. N	lavathe.—6th ed
2. Database Management Systems- Raghu Ramakrishnan and Johannes	Gehrke-
3rdEdition. McGraw-Hill, 2014.	
Reference:	
1. Data Base System Concepts-Silberschatz, KorthandSudharshan,7thEdit	ion, Mc
GrawHill,2019.	
2. An Introduction to Database Systems-C. J. Date, A.Kannan, S.Swamyna	tham,8thEdition,
Pearson Education.	
Course Outcome	
At the end of the course the student will be able to:	
CO# Course Outcome	

CO1	Express the fundamentals and applications of data base management system.
CO2	Apply good database design principles for the design of ER diagram and relational
	models.
CO3	Implement and interact data base using SQL and relational algebra.
CO4	Design data base by applying the functional dependency and Normalization
	techniques.
CO5	Demonstrate the data base transaction and recovery management process.

### DATABASE MANAGEMENT SYSTEMS LABORATORY

Prerequisite : The Students should have the knowledge of Data structure and C++

**Course Objectives:** To enable the students to obtain the knowledge of Databasemanagement systems in the following topics.

- Understand the Data Base Management System Environment
- Understand the techniques to design the data base and populate there cords
- Understand the DML operations.
- Understand the query optimization and error handling techniques.
- Understand the DCL and TCL statements

## DATA BASE LABORATORY

## PART-A

Consider the following relations :

Student (Stud\_number: integer, class: integer,

major:char)Course (Course\_name: Char,

Course\_number: varchar, Credit\_hours:int,

Department: char) Section(Secton\_id:varchar,

Course\_number:varchar, Semester:char, Year:int,

Instructor:char)

Grade\_Report (Stud\_number:varchar, Section\_id:int, Grade:char)

Write the following queries in SQL. No duplicates should be printed in any of the answers.

- i) What are the referential integrity constraints that should hold on the schema.
- ii) Retrieve the names of all senior students majoring in'CS'
- iii) Retrieve the names of all courses thought by particular professor in year 2017 and 2018

iv) For each section taught by particular professor, retrieve the course

number, semester, year and number of students who took the section.

- v) Retrieve the names and major of all students who do not have a grade of A in any of their courses
- vi)Insert a new student in the database
- vii) Change the class of particular student.
- viii)Insert a new course to the database
  - ix) Delete the record of the student whose name start with  $\ensuremath{\mathsf{S}}'$ 
    - x) Delete the record of the students whose name contains 'a' and'e'
  - xi) Delete the record of the students whose name ends with'a'
  - xii) Count the total number of students with Grade and Major wise.

- xiii) Remove all the referential integrity constraints on the schema
- xiv) Delete all the rows from thetables
- xv) Drop all the tables.

#### **PART-B**

1. Consider the followingrelations:

Student (snum: integer, sname: string, major: string, level: string, age: integer)Class (name: string, meets at: string, room: string, d: integer) Enrolled (snum: integer, cname: string)

- Faculty (fid: integer, fname: string, deptid: integer) The meaning of these relations is straightforward; for example, Enrolled has one record per student-class pair such that the student is enrolled in the class. Level is a two character code with 4 different values (example: Junior: JR etc) Write the following queries in SQL. No duplicates should be printed in any of the answers. Find the names of all Juniors (level = JR) whoare enrolled in a class taught by Prof. Harshith.
- i. Find the names of all classes that either meet in room R128 or have five or more Studentsenrolled.
- ii. Find the names of all students who are enrolled in two classes that meet at the sametime.
- iii. Find the names of faculty members who teach in every room in which some class istaught.
- iv. Find the names of faculty members for whom the combined enrollment of the coursesthat they teach is less than five
- 2. The following relations keep track of airline flight information: Flights (no:

integer, from: string, to: string, distance: integer, Departs: time, arrives: time, price: real) Aircraft (aid: integer, name: string, cruising range:

Certified (eid: integer, aid: integer)

Employees (eid: integer, ename: string, salary: integer)

- Note that the Employees relation describes pilots and other kinds of employees as well;bbnmbcfEvery pilot is certified for someaircraft, and only pilots are certified to fly.Write each of the following queries in SQL.
- i. Find the names of aircraft such that all pilots certified to operate

them have salaries morethan Rs.80,000.

- ii. For each pilot who is certified for more than three aircrafts, find the eid and themaximum cruising range of the aircraft for which she or he iscertified.
- iii. Find the names of pilots whose salary is less than the price of the cheapest route fromBengaluru toFrankfurt.
- iv. For all aircraft with cruising range over 1000 Kms, .find the name of the aircraft and the average salary of all pilots certified for this aircraft.
- v. Find the names of pilots certified for some Boeingaircraft.
- vi. Find the aids of all aircraft that can be used on routes from Bengaluru to NewDelhi.
- 3. Consider the following database of student enrollment in courses

& books adopted foreachcourse.

STUDENT (regno: string, name: string, major: string,

bdate:date)COURSE (course #:int, cname:string,

dept:string)

ENROLL (regno:string, course#:int, sem:int,

marks:int) BOOK \_ ADOPTION (course# :int,

sem:int, book-ISBN:int)

- TEXT (book-ISBN:int, book-title:string, publisher:string, author:string)
- i. Create the above tables by properly specifying the primary keys and the foreignkeys.
- ii. Enter at least five tuples for eachrelation.
- iii. Demonstrate how you add a new text book to the database

and make this book beadopted by some department.

iv. Produce a list of text books (include Course #, Book-ISBN, Book-

title) in the alphabetical order for courses offered by the 'CS'

department that use more than twobooks.

v. List any department that has all its adopted books published by a specificpublisher.

vi. Generate suitablereports.

### vii. Create suitable front end for querying and displaying the results

4. The following tables are maintained by a book dealer. AUTHOR (author-id:int,

name:string, city:string,country:string)

PUBLISHER (publisher-id:int, name:string, city:string, country:string)

CATALOG (book-id:int, title:string, author-id:int, publisher-id:int,category-

id:int,

year:int, price:int)

CATEGORY (category-id:int, description:string)

ORDER-DETAILS (order-no:int, book-id:int, quantity:int)

- i. Create the above tables by properly specifying the primary keys and the foreign keys.
- ii. Enter at least five tuples for each relation.

iii. Give the details of the authors who have 2 or more books in the catalog and the price of the books is greater than the average price of the books in the catalog and the year of publication is

after2000.

- iv. Find the author of the book which has maximum sales.
- v. Demonstrate how you increase the price of books published by a specific publisher by10%.
- vi. Generate suitable reports.
- vii. Create suitable front end for querying and displaying the results.

5. Consider the following database for a banking enterprise BRANCH(branch-

name:string, branch-city:string, assets:real)ACCOUNT(accno:int, branch-

name:string, balance:real) DEPOSITOR(customer-name:string, accno:int)

CUSTOMER(customer-name:string, customer-street:string, customer-city:string)

LOAN(loan-number:int, branch-name:string,

amount:real)BORROWER(customer-

name:string, loan-number:int)

i. Create the above tables by properly specifying the primary keys and the foreign keys

- ii. Enter at least five tuples for eachrelation
- iii. Find all the customers who have at least two accounts at the Main branch.
- iv. Find all the customers who have an account at all the branches located in a specificcity.
- v. Demonstrate how you delete all account tuples at every branch located in a specificcity.
- vi. Generate suitable reports.

vii. Create suitable front end for querying and displaying the results.

OPERATING SYSTEM			
Course Code:	22IS53	Credits:4	
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.	
Hours/Week:04Hrs (Theory)		Total	
		Hours:52 Hrs.	
Prerequisite:			
The students should have the	knowledge of Computer Organization, Progr	amming	
Principles, Data Structure an	d Algorithms.		
<b>Course Learning Objective</b>	S		
To enable the students to obt	ain the knowledge of Operating System in the	e following	
topics.			
• The basic components and	fundamentals of Operating system.		
• The mechanisms to handle	processes and threads and their communication	on.	
<ul> <li>To gain knowledge on sche</li> </ul>	duling, process synchronization, deadlock ha	ndling	
techniques.			
<ul> <li>To understand file handling</li> </ul>	, memory management, and OS mechanisms		
	Modules	Teaching	
		Hours	
	Module I	10 Hrs.	
Introduction to operating	g systems: What operating systems do;		
Operating System structure			
Structures: Operating Sys	stem Services; User -Operating System		
interface; System calls; T	ypes of system calls; System programs;		
Operating System design	and implementation; Operating System		
structure; Virtual machines;	; Process Management: Process concept;		
Process scheduling; Op	erations on processes; Inter-process		

communication. Multi-Threaded Programming: Overview;	
Multithreading models; Thread Libraries; Threading issues.	
Module II	11 Hrs.
Process Scheduling: Basic concepts; Scheduling criteria; Scheduling algorithms; Multiple Processor scheduling; Thread scheduling. Process synchronization: Synchronization: The Critical section problem; Peterson's solution; Synchronization hardware; Semaphores; Classical problems of synchronization; Monitors. <b>Deadlocks:</b> System model; Dead lock characterization; Methods for handling deadlocks; Deadlock prevention; Deadlock avoidance; Deadlock detection and recovery from deadlock <u>Module III</u> Memory Management: Memory Management Strategies: Background; Swapping; Contiguous memory allocation; Paging; Structure of page	10 Hrs.
table; Segmentation. Virtual Memory Management: Background;	
Demand paging; Copy-on-write; Page replacement; Allocation of frames; Thrashing	
Module IV	11 Hrs.
<ul> <li>Storage Management: File system: File concept; Access methods; Directory structure; File system mounting; File sharing; Protection.</li> <li>Implementing File System: File system structure; File system implementation; Directory implementation; Allocation methods; Free space management. Secondary storage structures: Overview of Mass storage structures; Disk structure; Disk attachment, Disk scheduling; Disk management; Swap space management.</li> </ul>	
Module V	10 Hrs.
<ul> <li>System Protection: Goals of protection; Principles of protection;</li> <li>Domain of protection; Access matrix; Implementation of access matrix;</li> <li>Access control; Revocation of access rights; Capability-Based systems.</li> <li>Case Studies: The Linux System: Design Principles, Kernel Modules,</li> <li>Process Management, Scheduling, Memory Management, File Systems,</li> <li>Inter process Communication.</li> </ul>	
Question paper pattern:	
<ol> <li>The question paper will have TEN questions.</li> <li>There will be TWO questions in each module, covering all the topics.</li> <li>The student need to answer FIVE full questions, selecting ONE full que module.</li> </ol>	stion from each
Textbooks:	
1. Operating System Concepts - Abraham Silber Schatz, Peter Baer Galv	in, Greg Gagne

9<sup>th</sup> edition, Wiley-India, 2013.

2. Silberschatz's Operating System Concepts, Global ed Abraham Silber Schatz, Peter Baer Galvin, Greg Gagne

## **Reference:**

- 1. Operating Systems: A Concept Based Approach D.M. Dhamdhere, 9<sup>th</sup> Edition, TataMcGraw-Hill,2012.
- 2. Tanenbaum A. S., Modern Operating Systems, 3rd Edition, Pearson Education, 2008.
- 3. Operating Systems-P. C. P. Bhatt, 2nd Edition, PHI,2006

# **Course Outcome**

At the end of the course the student will be able to:

CO#	Course Outcome
CO1	Interpret the fundamental concepts of operating system and its functions
CO2	Analyze Scheduling algorithms and measure their performance
CO3	Implement the system model for accessing shared data and handling deadlock in
	process synchronization
CO4	Analyze the memory management strategies, file organizations and disk
	scheduling algorithms.
CO5	Analyze the information protection mechanisms in OS and illustrate the working
	of modern operating system.

OPERATING SYSTEM LAB			
Course Code:	22ISL54	Credits:1	
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.	
Hours/Week:02Hrs (Practica	l)	Total	
		Hours:28 Hrs.	

# **Prerequisite:**

Students should have the knowledge of C, Data Structure and Algorithm.

# **Course Learning Objectives**

To enable the students to obtain the knowledge of Operating System laboratory in the following topics.

- To implement CPU scheduling algorithms
- To develop bankers algorithm used for deadlock avoidance and prevention.
- To implement page replacement and memory management algorithms.

1. Write a C program to compute average waiting time and average turn around time for First-Come First-Served (FCFS) Scheduling algorithm, the program should accept the arrival time and burst time as input.

2. Write a C program to compute average waiting time and average turn around time for Shortest-Job-First Scheduling algorithm, the program should accept the arrival time and

burst time as input.

3. Write a C program to compute average waiting time and average turn around time for Priority Scheduling algorithm, the program should accept the arrival time and burst Time and priority as input.

4. Write a C program to compute average waiting time and average turn around time for Round- Robin Scheduling algorithm, the program should accept the arrival time and burst time and assume suitable time quantum as input.

5.Write a C program for Producer Consumer problem and hence demonstrate multithreading process.

6. Write a C program to detect whether the system is in safe state, the program should accept allocation, max and available matrices. Generate the need matrix.

7. Write a C program that implements FIFO page replacement algorithm.

8. Write a C program that implements optimal page replacement algorithm.

9. Write a C program that implements LRU page replacement algorithm.

10. Write a C program to implement Disk Scheduling

11. Write a C program to implement thread synchronization using mutual exclusive lock.

12. Write a C program to implement thread synchronization using condition variable.

# **Question paper pattern:**

In SEE, students will be asked to execute the program which may be related to t the above list of programs.

# **Reference:**

## Lab Manual

## **Course Outcome**

At the end of the course the student will be able to:

CO#	Course Outcome
CO1	Write a c program to implement process Scheduling algorithms.
CO2	Implement process synchronization techniques using C Program.
CO3	Write a c program to implement deadlock handling techniques.
CO4	Implement page replacement algorithms using C program.
CO5	Write a C program to implement disk scheduling techniques, Thread
	synchronization using mutual exclusion and condition variables

Introduction to Artificial Intelligence			
Course Code	22IS55A	Credits:03	
CIE: 50	SEE: 50	SEE Hours: (	)3
Hours/Week:03Hrs (Theory)		Total Hours:42	Hrs.
Prerequisites: The student should have Probability.	e the knowledge of fundamentals	of algorithms,	statistics &
Course Objectives:         To enable the students to obtain the knowledge of Introduction to Artificial         Intelligence in the following topics.         • Gain a historical perspective of AI and its foundations.         • Become familiar with basic principles of AI toward problem solving         • Get to know approaches of inference, perception, knowledge representation, and learning         Module-I       Teaching Hours			ing Teaching Hours
Introduction: What is AI? Foundations and History of AI Intelligent Agents: Agents and environment, Concept of Rationality, The nature of environment, The structure of agents. Text book 1: Chapter 1- 1.1, 1.2, 1.3 Chapter 2- 2.1, 2.2, 2.3, 2.4			9 hrs
Module-II			
Problem-solving: Problem-solving agents, Example problems, Searching for Solutions Uninformed Search Strategies: Breadth First search, Depth First Search, Iterative deepening depth first search. Text book 1: Chapter 3- 3.1, 3.2, 3.3, 3.4		8 hrs	
Module-III			
Informed Search Strategies: Heuristic functions, Greedy best first search, A*search. Heuristic Functions Logical Agents: Knowledge–based agents, The Wumpus world, Logic, Propositional logic, Reasoning patterns in Propositional Logic Text book 1: Chapter 3-3.5,3.6 Chapter 4 – 4.1, 4.2 Chapter 7- 7.1, 7.2, 7.3, 7.4, 7.5		8 hrs	
Γ	Module-IV		

First Order Logic: Representation Revisited, Syntax and Semantics of First Order logic, Using First Order logic. Inference in First Order Logic :Propositional Versus First Order Inference, Unification, Forward Chaining, Backward Chaining, Resolution Text book 1: Chapter 8- 8.1, 8.2, 8.3 Chapter 9- 9.1, 9.2, 9.3, 9.4, 9.5	9 hrs
Module-V	
Uncertain Knowledge and Reasoning: Quantifying Uncertainty: Acting under Uncertainty, Basic Probability Notation, Inference using Full Joint Distributions, Independence, Baye's Rule and its use. Wumpus World Revisited Expert Systems: Representing and using domain knowledge, ES shells. Explanation, knowledge acquisition Text Book 1: Chapter 13-13.1, 13.2, 13.3, 13.4, 13.5, 13.6 Text Book 2: Chapter 20	8 hrs
Question paper pattern:	
• The question paper will have ten questions.	
• Each full question consists of 20 marks.	
• There will be 2 full questions (with a maximum of four sub questions) from each module.	
• Each full question will have sub questions covering all the topics under a module. The	
Students will have to answer 5 full questions, selecting one full question from each module	<b>.</b>
Text Books:	
1. Stuart J. Russell and Peter Norvig, Artificial Intelligence, 3rd Edition, Pearson, 2015	
2. Elaine Rich, Kevin Knight, Artificial Intelligence, 3rd edition, Tata McGraw Hill, 2013	

### **Reference Books:**

1. George F Lugar, Artificial Intelligence Structure and strategies for complex, Pearson Education, 5th Edition, 2011

2. Nils J. Nilsson, Principles of Artificial Intelligence, Elsevier, 1980 3. Saroj Kaushik, Artificial Intelligence, Cengage learning, 2014

## E books and online course materials:

### **Course outcomes:**

### On completion of the course, the student will have the ability to:

Course Code	<b>CO</b> #	Course Outcome (CO)	
	CO1	Apply knowledge of agent architecture, searching and reasoning techniques for different applications.	
CO2Compare various Searching and Inferencing Techniques.		Compare various Searching and Inferencing Techniques.	
	CO3	Develop knowledge base sentences using propositional logic and first order logic	
	CO4	4 Describe the concepts of quantifying uncertainty.	
	CO5	Use the concepts of Expert Systems to build applications.	

Computer Vision			
Course Code:	22IS55B	Credits:3	
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.	
Hours/Week-3 Hrs Total hours:42			
Prerequisite: The student should have the knowledge of computer organization,			
analysis and design of algorithms.			

# **Course Learning** Objectives

To enable the students to obtain the knowledge of Computer vision in the following topics.

• Uunderstand of the fundamental concepts related to multidimensional signal processing, feature extraction, pattern analysis visual geometric modeling, stochastic optimization etc. • Explore and contribute to research and further developments in the field of computer

vision	
Modules	Teaching
	Hours
Module I CAMERAS-Pinhole Cameras, Radiometry – Measuring Light: Light in Space, Light Surfaces, Important Special Cases, Sources, Shadows, And Shading: Qualitative Radiometry, Sources and Their Effects, Local Shading Models, Application: Photometric Stereo, Inter reflections: Global Shading Models, Color: The Physics of Color, Human Color Perception, Representing Color, A Model for Image Color, Surface Color from Image Color.	8 Hrs.
Module II	8 Hrs.
<b>Linear Filters:</b> Linear Filters and Convolution, Shift Invariant Linear Systems, Spatial Frequency and Fourier Transforms, Sampling and Aliasing, Filters as Templates,	
Edge Detection: Noise, Estimating Derivatives, Detecting Edges,	
<b>Texture:</b> Representing Texture, Analysis (and Synthesis) Using Oriented Pyramids, Application: Synthesis by Sampling Local Models, Shape from Texture.	
Module III	
The Geometry of Multiple Views: Two Views,	9 Hrs.
<b>Stereopsis:</b> Reconstruction, Human Stereposis, Binocular Fusion, Using More Cameras,	
<b>Segmentation by Clustering:</b> What Is Segmentation?, Human Vision: Grouping and Getstalt, Applications: Shot Boundary Detection and Background Subtraction, Image Segmentation by Clustering Pixels, Segmentation by Graph-Theoretic Clustering	
Module IV	8 Hrs.
<b>Segmentation by Fitting a Model:</b> The Hough Transform, Fitting Lines, Fitting Curves, Fitting as a Probabilistic Inference Problem, Robustness,	
<b>Segmentation and Fitting Using Probabilistic Methods:</b> Missing Data Problems, Fitting, and Segmentation, The EM Algorithm in Practice,	
<b>Tracking With Linear Dynamic Models:</b> Tracking as an Abstract Inference Problem, Linear Dynamic Models,	

Kalman	Filtering, Data Association, Applications and Examples.	
	Module V	9 Hrs.
Geome		
Elemen	ts of Analytical Euclidean Geometry, Camera Parameters and the	
Perspec	tive Projection, Affine Cameras and Affine Projection	
Equatio	ns,	
G		
Geome	tric Camera Calibration:	
Least-S	ion Taking Radial Distortion into Account Analytical	
Photog	cammetry An Application: Mobile Robot Localization	
Thorog		
Model-	Based Vision:	
Initial A	Assumptions, Obtaining Hypotheses by Pose Consistency,	
Obtaini	ng Hypotheses by pose Clustering, Obtaining Hypotheses Using	
Invaria	nts, Verification, Application: Registration In Medical Imaging	
System	s, Curved Surfaces and Alignment.	
Questio	on paper pattern:	
1. The c	uestion paper will have TEN questions.	
2. There	e will be TWO questions in each module, covering all the topics.	
3. The s	tudent need to answer FIVE full questions, selecting ONE full que	stion from each
module.		
Textbo	oks:	
David A. Forsyth and Jean Ponce: – A Modern Approach, PHI Learning (Indian Edition),		
2009.		
Referen	nce:	
E. R. Davies: and Machine Vision – Theory, Algorithms and Practicalities, Elsevier		
(Academic Press), 4th edition, 2013.		
Course Outcome		
At the end of the course the student will be able to:		
CO#	Course Outcome	
CO1	Implement fundamental image processing techniques required fo	r Perform shape
	analysis	
CO2	Implement boundary tracking techniques and Apply chain codes a	and other region
	descriptors	
CO3	Apply Hough Transform for line, circle, and ellipse detections and	d Apply 3D
<u> </u>	Vision techniques.	
C04	Implement motion related techniques	
005	Develop applications using computer vision techniques.	

Image and Video Processing		
Course Code:	22IS55C	Credits:3
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.
Hours/Week-3 Hrs		Total hours:42

Prerequisite: The students should have the knowledge of Fourier transformation and probabilistic approach.

## **Course Learning Objectives**

To enable the students to obtain the knowledge of **Image and Video Processing** in the following topics.

- Understand of the fundamental concepts related to multidimensional video processing, feature extraction, pattern analysis visual geometric modeling, stochastic optimization etc.
- Explore and contribute to research and further developments in the field of image and video processing

Modules	Teaching
	Hours
Module I	8 Hrs.
Fundamentals of Image processing and Image Transforms: Basic	
steps of Image processing system sampling and quantization of an	
Image – Basic relationship between pixels Image Transforms: 2 – D	
Discrete Fourier Transform, Discrete Cosine Transform (DCT), Discrete	
Wavelet transforms	
Module II	8 Hrs.
Image Processing Techniques: Image Enhancement: Spatial Domain	
methods: Histogram Processing, Fundamentals of Spatial Filtering,	
Smoothing Spatial filters, Sharpening Spatial filters Frequency Domain	
methods: Basics of filtering in frequency domain, image smoothing,	
image sharpening, selective filtering Image Segmentation: Segmentation	
concepts, point, line and Edge detection, Thresholding, region based	
segmentation	
Module III	
Image Compression Image compression fundamentals - coding	9 Hrs.
Redundancy, spatial and temporal redundancy. Compression models :	
Lossy and Lossless, Huffmann coding, Arithmetic coding, LZW coding,	
run length coding, Bit Plane coding, transform coding, predictive coding	
, wavelet coding, JPEG standards	
Module IV	8 Hrs.
Basic Steps of Video Processing: Analog video, Digital Video, Time	
varying Image Formation models : 3D motion models, Geometric Image	
formation, Photometric Image formation, sampling of video signals,	

filtering	filtering operations			
Tracki	Tracking With Linear Dynamic Models:			
Trackin	ng as an Abstract Infer	ence Problem, Linear Dynamic Models,		
Kalman Filtering, Data Association, Applications and Examples.				
		Module V	9 Hrs.	
2-D Mo	otion Estimation: Op	tical flow, general methodologies, pixel		
based n	notion estimation, Blo	ock matching algorithm, Mesh based motion		
Estimat multi m	tion, global Motion Es	stimation, Region based motion estimation,		
hosed to	representation motion estim	lation. Wavelorm based coding, Block		
ostimot	ion in video coding	netive couning, Application of motion		
Ouesti	on naner nattern:			
1. The	ouestion paper will ha	ve TEN questions.		
2 Ther	e will be TWO questi	ons in each module, covering all the topics		
2. The $2$	etudent need to ensue	r EWE full questions, selecting ONE full que	stion from anot	
5. The s	student need to answe	I FIVE full questions, selecting ONE full que	stion nom each	
module	-			
Textbo	oks:			
1. Gor	zaleze and Woods,"I	Digital Image Processing ", 3rd edition, Pears	son	
2. Yao	wang, Joem Ostarma	nn and Ya-quin Zhang, "Video processing	and	
comm	unication ",1st edition	ı, PHI		
Refere	nce:			
1. M. T	ekalp,"Digital video	Processing", Prentice Hall International		
Course Outcome				
At the e	end of the course the s	tudent will be able to:		
CO#	Course Outcome			
CO1	CO1 Comprehend the image processing fundamentals and enhancement techniques in spatial and frequency domain.			
CO2	Describe the color image fundamentals, models and various restoration			
	techniques.	-		
CO3	Design and Analyze	the image compression systems.		
CO4	Outline the various i	mage segmentation and morphology operation	ons	
CO5	Comprehend the bas	sics of video processing and video coding.		
MINI - PROJECT				
Course Code: 22ISMP56 Credits:2				
CIE: 50	CIE: 50 Marks SEE: 50 Marks SEE: 03 Hrs.			
Hours/	Hours/Week:02Hrs Total			
	Hours 28 Hrs			
Dromor	Proroquisito.			
The students should have thorough knowledge of Software Engineering and Mastering any				
one pro	gramming language		······································	
one programming language.				

### **Course Learning Objectives**

- To understand the current requirement of the industries.
- To understand the different software development and testing methodologies.
- To understand and apply architectural model, data flow and control flow diagrams.
- To acquire good documentation, demonstration skills and impact of application on society.

Project comprises of:

- 1. Literature Survey
- 2. Requirement Analysis S/w Requirement H/w Requirements
- 3. Design Module presentation
- 4. Application
- 5. System Requirement Specification document SRS document contains synopsis, problem formulation and requirement analysis based on above factors.

Document should be submitted by the end of Semester

### **Course Outcome**

At the end of the course the student will be able to:

CO#	Course Outcome
CO1	Demonstrate the skills of performing surveys on current industrial requirements.
CO2	Analyze the requirements and apply appropriate software development
	methodology.
CO3	Implement and validate the architectural model, dataflow and control flow
	structures.
CO4	Demonstrate the documentation and presentation skills.
CO5	Implement the Societal and Ethical systems.

<b>RESEARCH METHODOLOGY &amp; INTELLECTUAL PROPERTY RIGHTS</b>			
Course Code:	22RMI57	Credits:3	
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.	
Hours/Week:03Hrs		Total Hours:42	

### **Course Learning Objectives**

- To Understand the knowledge on basics of research and its types.
- To Learn the concept of defining research problem and Literature Review, Technical Reading.
- To learn the concept of attributions and citation and research design.
- Concepts, classification, need for protection, International regime of IPRs WIPO, TRIPS, Patent -
- Meaning, Types, surrender, revocation, restoration, Infringement, Procedure for

obtaining Patent and Patent Agents	
<ul> <li>Meaning essential requirements, procedure for registration and Infring</li> </ul>	sement of
Industrial Designs Convright	gement of
Modules	Teaching
Modules	Hours
Module I	8Hrs
Introduction: Meaning of Research, Objectives of Engineering Research.	
and Motivation in Engineering Research. Types of Engineering	
Research, Finding and Solving a Worthwhile Problem.	
Ethics in Engineering Research, Ethics in Engineering Research	
Practice, Types of Research Misconduct, Ethical Issues Related to	
Authorship.	
Module II	8 Hrs.
Defining the research problem - Selecting the problem. Necessity of	
defining the problem Techniques involved in defining the problem-	
Importance of literature review in defining a problem Literature Review	
and Technical Reading, New and Existing Knowledge, Analysis and	
Synthesis of Prior Art Bibliographic Databases, Web of Science, Google	
and Google Scholar, Effective Search: The Way Forward Introduction to	
Technical Reading Conceptualizing Research, Critical and Creative	
Reading, Taking Notes While Reading, Reading Mathematics and	
Algorithms, Reading a Datasheet.	
Module III	
Research design and methods - Research design - Basic principles. Need	9Hrs.
of research design Features of good design- Important concepts relating	
to research design -Observation and Facts Attributions and Citations:	
Giving Credit Wherever Due, Citations: Functions and Attributes,	
Impact of Title and Keywords on Citations, Knowledge Flow through	
Citation, Citing Datasets, Styles for Citations, Acknowledgments and	
Attributions, What Should Be Acknowledged, Acknowledgments in,	
Books Dissertations, Dedication or Acknowledgments.	
Madula IV	9 II
INIULIE IV Basic Concepts of Intellectual Property (ID) Classification of ID Need	о птя.
for Protection of IP International regime of IPRs - WIPO TRIDS	
Patents: Meaning of a Patent - Characteristics/ Features Patentable and	
Non-Patentable Invention Procedure for obtaining Patent Surrender of	
Patent revocation & restoration of Patents Infringement of Patents and	
related remedies (penalties). Different prescribed forms used in Patent	
Act. Patent agents qualifications and disqualifications Case studies on	

patents - Case study of Neem petent, Curcuma (Turmeric)patent and	
Basmati rice patent, Apple inc.v Samsung electronics co.Ltd	
Module V	9 Hrs.
Industrial Design: Introduction to Industrial Designs. Essential	
requirements of Registration. Designs which are not registrable, who is	
entitled to seek Registration, Procedure for Registration of Designs	
Copy Right Meaning of Copy Right. Characteristics of Copyright. Who	
is Author, various rights of owner of Copyright. Procedure for	
registration. Term of copyright, Infringement of Copyright and Its	
remedies. Software Copyright.	
Question noner nettorne	

# Question paper pattern:

Assessment Details(both CIE and SEE)

The weight age of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures not less than 35% (18 Marks out of 50) in the semester end examination (SEE), and a minimum of 40% (40 marks out of 100) in the sum total of the CIE(Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

Three Unit Tests each of 20Marks(duration 01hour)

1.First test at the end of 5th week of the semester

2.Second test at the end of the 10th week of the semester

3. Third test at the end of the15th week of the semester

Two assignments each of 10Marks

4. First assignment at the end of 4th week of the semester

5. Second assignment at the end of 9th week of the semester Groupdiscussion/

Seminar/quizanyoneofthreesuitablyplannedtoattaintheCOsandPOsfor20 Marks (duration 01 hours)

6.At the end of the 13th week of the semester The sum of three tests, two assignments, and quiz/seminar/group discussion will be out of 100 marks and will be scaled down to 50marks (to have less stressed CIE, the portion of the syllabus should not be common /repeated for any of the methods of the CIE. Each method of CIE should have a different syllabus portion of the course).

CIE methods/question paper is designed to attain the different levels of Bloom's taxonomy as per the Outcome defined for the course.

Semester End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the subject (duration 03 hours)

1. The question paper will be set for 100marks.Marks scored shall be proportionally

reduced to 50 marks

2. The question paper will have ten questions. Each question is set for 20marks.

3. There will be 2questions from each module .Each of the two questions is under a module (with a maximum of 2 sub-questions).

4. The students have to answer 5 full questions, selecting one full question from each module.

Marks scored by the students will be proportionally scaled down to 50 marks

Textbooks:

1. Research Methodology: Methods and Techniques C.R.Kothari, Gaurav Garg New Age International 4thEdition,2018

2.DipankarDeb•RajeebDey,ValentinaE.Balas

"EngineeringResearchMethodology", ISSN1868-4394

ISSN 1868-4408 (electronic), Intelligent Systems Reference Library, ISBN 978-981-13-2946-3

ISBN 978-981-13-2947-0 (eBook), https://doi.org/10.1007/978-981-13-2947-0.3

3. Dr. M.K. Bhandari"Law relating to Intellectual property" January 2017 (Publisher By Central Law

Publications).

4. Dr. R Radha Krishna and Dr. S Balasubramanain "Text book of Intellectual Property Right". First

edition, New Delhi 2008. Excel books.

5. P Narayan "Text book of Intellectual Property Right". 2017 ,Publisher: Eastern Law House

## **Reference:**

1. DavidV.Thiel"ResearchMethodsforEngineers"CambridgeUniversityPress,978-1-107-03488-4-

2. Nishith Desai Associates - Intellectual property law in India – Legal, Regulatory & Tax NPTEL:

INTELLECTUAL PROPERTY by PROF.FEROZ ALI, Department of Humanities and Social Sciences IIT

Madras

https://nptel.ac.in/content/syllabus\_pdf/109106137.pdf

www.wipo.int

www.ipindia.nic.in

# **Course Outcome**

At the end of the course the student will be able to:

CO#	Course Outcome
CO1	To know the meaning of engineering research.

CO2	To know the defining of research problem and procedure of Literature Review.
CO3	To know the Attributions and Citations and research design.
CO4	Highlights the basic Concepts and types of IPRs and Patents.
CO5	Analyse and verify the procedure for Registration of Industrial Designs &
	Copyrights.

ENVIRONMENTAL STUDIES			
Course Code:	22ES58	Credits:2	
CIE: 50 Marks	SEE: 50 Marks	SEE: 02 Hrs.	
Hours/Week:03Hrs (2hr T	'utorial )	Total	
		Hours:28 Hrs.	
Prerequisite:			
Course Learning Objecti	ves		
To create environm	nental awareness among the students.		
To gain knowledge	on different types of pollution in the environm	nent.	
	Modules	Teaching	
		Hours	
	Module I	5 Hrs.	
Ecosystems (Structure and	Function): Forest, Desert, Wetlands, River,		
Oceanic and Lake. Biodive	ersity: Types, Value; Hot-spots; Threats and		
Conservation of biodiversi	ty, Forest Wealth, and Deforestation.		
	5 Hrs.		
Advances in Energy System			
Applications): Hydrogen, S			
Natural Resource Manager			
Management, Sustainable			
	Module III		
Environmental Pollution (S	Sources, Impacts, Corrective and Preventive	6 Hrs.	
measures, Relevant Enviro			
Ground Water Pollution; N			
Pollution.			
Waste Management & Pub	lic Health Aspects: Bio-medical Wastes;		
Solid waste; Hazardous wa			
Sludge.			
	6 Hrs.		
Global Environmental Cor			

Ground water depletion/recharging, Climate Change; Acid Rain; Ozone		
Depletion; Radon and Fluoride problem in drinking water; Resettlement		
and rehabilitation of people, Environmental Toxicology.		
Module V	6 Hrs.	
Latest Developments in Environmental Pollution Mitigation Tools		
(Concept and Applications): G.I.S. & Remote Sensing, Environment		
Impact Assessment, Environmental Management Systems, ISO14001;		
Environmental Stewardship- NGOs. Field work: Visit to an		
Environmental Engineering Laboratory or Green Building or Water		
Treatment Plant or Waste water treatment Plant; ought to be Followed		
by understanding of process and its brief documentation.		
Question paper pattern:		
Continuous Internal Evaluation:		
Three Unit Tests each of 20Marks (duration 01 hour)		
1. First test at the end of 5th week of the semester		
2. Second test a the end of the10th week of the semester		
3. Third test at the end of the15thweek of the semester Two assignments e	each of 10 Marks	
4. First assignment at the endof4thweek of the semester		
5. Second assignment at the end of 9thweek of the semester Group		
discussion/Seminar/quiz any one of three suitably planned to attain the Co	os and Pos for 20	
Marks (duration01hours)		
6. At the end of the13thweek of the semester The sum of three tests, two assignments, and		
quiz/seminar/group discussion will be out of 100 marks and will be		
Scaled down to 50 marks (to have less tresses CIE, the portion of the sylla	bus should not	
be common/repeated for any of the method of the CIE. Each method of C	IE should have a	
different syllabus portion of the course).		
CIE methods/question paper is designed to attain the different levels of Bl	oom' s	
taxonomy as per the outcome defined for the course.		
Semester End Examination:	1 41	
Theory SEE will be conducted by University as per the scheduled timetab	le, with common	
question papers for the subject (duration 01 nours)		
Question paper pattern:		
1. The Question paper will before 01 morks		
2. Each question will beine of marks		
4. The Duration of the Exem will be 01 hour		
4. The Duration of the Exam will be of hour		
1 Environmental studies Denny Josenh Tata McCraw Hill and adit	ion 2012	
1. Environmental studies, Benny Joseph, Tata McGraw-Hill 2nd edit		
2. Environmental studies, S M Prakash, pristine publishing house, M	angalore 3rd	
edition-2018		
Reference:		
1. Benny Joseph, Environmental studies, Tata Mcgraw-Hill 2nd editi	on 2009	
2. M.Ayi Reddy Textbook of environmental science and Technology	, BS publications	

	2007.
3.	Dr. B.S Chauhan, Environmental studies, university of science press 1st edition.
Course	Outcome
At the e	end of the course the student will be able to:
CO#	Course Outcome
CO1	Understand the principles of ecology and environmental issues that apply to air,
	land, and water issues on a global scale,
CO2	Develop critical thinking and/or observation skills, and apply them to the analysis
	of a problem or question related to the environment.
CO3	Demonstrate ecology knowledge of a complex relationship between biotic and a
	biotic component.
CO4	Apply their ecological knowledge to illustrate and graph a problem and describe
	the realities that managers face when dealing with complex issues.
CO5	Understand Latest Developments in Environmental Pollution Mitigation Tools
	Concept and Applications of G.I.S. & Remote Sensing.

NATIONAL SERVICE SCHEME			
Course Code		22NS59	CIE:50
Semester:3	3 Credits NCMC – Non Credit Mandatory Course (Completion of the course shall be mandatory for the award of degree)		
SEE: Activities Report Evaluation semester)	by College I	NSS Officer at the end of every se	emester (3rd to 6th
Course objectives:			
National Service Scheme (NSS) wi	ll enable the	e students to:	
1. Understand the community in general in which they work.			
2. Identify the needs and problems of the community and involve them in problem –solving.			
3. Develop among themselves a sense of social & civic responsibility & utilize their knowledge in finding practical solutions to individual and community problems.			
4. Develop competence required for group-living and sharing of responsibilities & gain skills in mobilizing community participation to acquire leadership qualities and democratic attitudes.			
5. Develop capacity to meet emergencies and natural disasters & practice national integration			

and social harmony in general.

General Instructions - Pedagogy :

These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes.

1. Developing Sustainable Water management system for rural areas and implementation approaches 2. Contribution to any national level initiative of Government of India. Foreg. Digital India, Skill India,

Swachh Bharat, Atmanirbhar Bharath, Make in India, Mudra scheme, Skill development programs etc.

3. Spreading public awareness under rural outreach programs.(minimum5 programs).

4. Social connect and responsibilities

Topics or activities to be covered

1 Organic farming, Indian Agriculture (Past, Present and Future) Connectivity for marketing.

2. Waste management– Public, Private and Govt organization, 5 R's.

3.Setting of the information imparting club for women leading to contribution in social and economic issues

### Suggested Learning material:

Books : 1. NSS Course Manual, Published by NSS Cell, VTU Belagavi.

2. Government of Karnataka, NSS cell, activities reports and its manual.

3. Government of India, nss cell, Activities reports and its manual.

**Course outcomes:** 

## On completion of the course, the student will have the ability to:

Course Code	CO #	Course Outcome (CO)
	CO1	Understand the importance of his / her responsibilities towards society.
	CO2	Analyze the environmental and societal problems/issues and will be able to design solutions for the same
	CO3	Evaluate the existing system and to propose practical solutions for the same for sustainable development.
	CO4	Implement government or self-driven projects effectively in the field.
	CO5	Develop capacity to meet emergencies and natural disasters & practice national integration and social harmony in general.

PHYSICAL EDUCATION AND SPORTS			
Course Code:22PE59	CIE Marks 50	Credits 0	
SEE Marks 00	Course Type Practical Lecture	Hours/Week (L-T-P) 0-0-3	
Total Marks 50	Total Hours 24	Hours SEE Hours	

Guideline for Athletic and Sports			
Semester	Course Title	Content	No. of Hours
V <sup>th</sup> sem	Module I : Orientation	A. Fitness B. Food & Nutrition	4 Hours
	Module II: General Fitness & Components of Fitness	A. Agility – Shuttle Run B. Flexibility – Sit and Reach C. Cardiovascular Endurance – Harvard step Test	4 Hours
	Module III :	<ul> <li>Specific games (Any one to be selected by the student) 1. Badminton (Fore hand low/high service, back hand service, smash, drop)</li> <li>2. Basketball (Dribbling, passing, shooting etc.)</li> <li>3. Athletics (Field events – Throws)</li> </ul>	16 Hours

YOGA AND MEDITATION		
Course Code-22YO59	Credits: 0	
CIE:50	SEE: 00	SEE:
Hours/Week: (L:T:P: S):0-0-3(Practical) Total Total hours Marks:50 hours		Total hours:28 hours
Prerequisite: NIL		
<ul> <li>Course objectives: The Course will Enable stu</li> <li>To enable the student to have good head</li> <li>To practice mental hygiene</li> <li>To possess emotional stability.</li> <li>To integrate moral values.</li> <li>To attain higher level of consciousness.</li> </ul>	udents to alth.	
SemesterPatanjali'sAshtanga Yoga its need aV1. Asana2. Pranayama3. Pratyahara Asana its meaning by benefits of each asana Different tyj1. Ardha Ushtrasana2. Vakrasana3. Yogamudra in Padmasana b. Stat1. UrdhvaHastothanasana2. Hastapadasana3. ParivrittaTrikonasana4. Utkatasana6. Prone line1. Padangushtha Dhanurasana2. Chakraasana3. Navasana/Noukasana4. Pavanamuktasana Revision of p1. Ujjayi2. Sheetali3. Sheektari	and importance. Ashtanga Yoga y name, technique, precautionary pes of Asanas a. Sitting nding otasana d. Supine line ractice 60 strokes/min 3 rounds N s and benefits of each Pranayama	Meaning by name,

ENTREPRENEURSHIP, MANAGEMENT AND FINANCE			NANCE
Course Code:	22HU61	Credits:3	
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 H	rs.
Hours/Week:03Hrs (Theory)	)	Total Hour	rs:42 Hrs.
Prerequisite: (None)			
Course Learning Objective	es		
To enable the students to obt	ain the knowledge of in the follow	wing topics.	
• The Meaning, Functions, C	Characteristics, Types, Role and B	arriers of En	trepreneurship,
Government Support for Ent	repreneurship		
• Management–Meaning, nat	ture, characteristics, scope, function	ons, role etc	
Engineers social responsibility	ility and ethics		
• Preparation of Project and	Source of Finance		
• Fundamentals of Financial	Accounting		
Personnel and Material Ma	nagement, Inventory Control		
	Modules		Teaching
			Hours
	Module I		9 Hrs.
ENTREPRENEUR: Meani	ing of Entrepreneur; Function	ns of an	
Entrepreneur; Characteristics	s of an entrepreneur, Types of En	trepreneur;	
Intrapreneurs-and emerging class; Role of Entrepreneurs in economic			
development; Barriers to entrepreneurship, Government Support for			
Innovation and Entrepreneurship in India -Startup-India, Make-in-India,			
PMMY, AIM, STEP, BIRAC, Stand-up India, TREAD			
Module II			8 Hrs.
MANAGEMENT: Introduction-Meaning- nature and characteristics of			
Management, Scope and f	unctional areas of management	, Roles of	
Management, Levels of Management, Henry Fayol Principles to			
Management, Engineers Soc	ial responsibility, and Ethics.		
	Module III		
PREPARATION OF PROJECT AND SOURCE OF FINANCE:			8 Hrs.
PREPARATION OF PROJECT: Meaning of project; Project			
Identification; Project Selection; Project Report; Need and Significance			
of Report; Contents; SOURCE OF FINANCE: Long Term			
Sources(Equity, Preference, Debt Capital, Debentures, loan from			
Financial Institutions etc) and Short Term Source(Loan from			
commercial banks, Trade Credit, Customer Advances etc).			
	Module IV		9 Hrs.
FUNDAMENTALS OF FINANCIAL ACCOUNTING: Definition,			
Scope and Functions of Accounting, Accounting Concepts and			
Conventions: Golden rules of Accounting, Final Accounts Trading and			

Profit and Loss Account, Balance sheet.		
Module V	8 Hrs.	
PERSONNEL MANAGEMENT, MATERIAL MANAGEMENT AND		
INVENTORY CONTROL: PERSONNEL MANAGEMENT: Functions		
of Personnel Management, Recruitment, Selection and Training, Wages,		
Salary and Incentives MATERIAL MANAGEMENT AND		
INVENTORY CONTROL: Meaning, Scope and Objects of Material		
Management. Inventory Control Meaning and Functions of Inventory		
control ; Economic Order Quantity(EOQ) and various stock level		
(Reorder level, Minimum level, Maximum level, Average level and		
Danger level)		
Question paper pattern:		
1. The question paper will have TEN questions.		
2. There will be TWO questions in each module, covering all the topics.		
3. The student need to answer FIVE full questions, selecting ONE full que	estion from each	
module.		
Textbooks:		
1.Industrial Organization & Engineering Economics-T R Banga & S C Sh	arma-Khanna	
Publishers, Dehli.		
Reference:		
Course Outcome		
At the end of the course the student will be able to:		
CO# Course Outcome		
CO1 Develop Entrepreneurship skills		
CO2 Apply the concepts of management and Engineers Social response	sibility& Ethics	
practice.		
CO3 Prepare project report & choose different Source of Finance.		
CO4 Apply Fundamentals of Financial Accounting and interpret the fi	nal accounts.	
CO5 Apply personnel management skills, Material, and inventory con	Apply personnel management skills, Material, and inventory control techniques.	

COMPUTER NETWORK			
Course Code:	22IS62	Credits:4	
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.	
Hours/Week:04 hrs	Total hours:52		
Prerequisite: The students s	hould have basic knowledge of dig	ital system design and	
organization.			
<b>Course Learning Objective</b>	S		
To enable the students to obt	ain the knowledge of computer net	working in the following	
topics			
• To develop an understandin	ng of modern network architectures	from a design and	
performance perspective.			
• To introduce the student to	the major concepts involved in wid	le-area networks (WANs),	
local area networks (LANs) a	and Wireless LANs (WLANs).		
• To clarify network termino?	logy and to provide an opportunity	to do network	
programming using TCP/IP.			
• To provide a WLAN measu	rement experience.		
• To expose students to emer	ging technologies and their potenti	al impact.	
	Modules	Teaching	
		Hours	
	Module I	10 Hrs.	
Packet Switching Networks	: Network services and internal	network	
operations; Packet network	topology; Datagrams and virtua	l circuits	
Routing in packet network	s; Shortest-path routing; ATM	networks.	
Packet Switching Networks	ent at the		
packet level; Traffic manage	nagement		
at the flow-aggregate level	. The TCP /IP architecture; The	Internet	
protocol.		11 11	
	Module II	11 Hrs.	
TCP / IP - 2: IPv6: User	datagram protocol; Transmissio	n control	
protocol; Internet routing pro	tocols; Multicast routing, DHCP, J	NAI, and	
Mobile IP. ATM Networks: Why ATM? BISDN reference model; ATM			
layer; ATM adaptation layer:	; ATM signaling; PNNI routing; cl	assical IP	
over ATM.			
Natural Managamant Ca	Module III	10 II.	
Network Management Se	overview; 10 Hrs.		
SINNIP; Structure of Manag			
monitoring. Security and cryptographic algorithms; Security protocols;			
Cryptographic algorithms.	Modulo IV	10 II	
		IU HIS.	

QOS, F	Resource Allocation, VPNS, Tunneling, Overlay Networks:		
Overview	Overview of QOS; Integrated services QoS; Differentiated services		
QoS; R	QoS; Resource allocation. Virtual Private Networks; Multi-protocol		
Label sv	witching; Overlay networks. Compression of Digital Voice and		
Video, V	VOIP, Multimedia Networking: Overview of data compression,		
digital v	voice, and compression, still images and jpeg compression,		
moving	images and MPEG compression, limits of compression methods		
without	loss, case study: FAX compression for transmission.		
	Module V	11 Hrs.	
Mobile	AD-HOC Networks , Wireless Sensor Networks :Overview of		
wireless	adhoc networks; Routing in adhoc networks; Routing protocols		
for adho	oc networks; security of adhoc networks, Sensor networks and		
protocol	structures.		
Questio	n paper pattern:		
1. The q	uestion paper will have TEN questions.		
2. There	will be TWO questions in each module, covering all the topics.		
3. The st	tudent need to answer FIVE full questions, selecting ONE full que	stion from each	
module.			
Textboo	oks:		
1. Com	munication Networks-Fundamental Concepts and Key Architectu	res-Alberto	
Leor	n-Garcia and Indra Widjaja, 2nd Edition, Tata McGraw-Hill,2004.		
2. Com	nputer and Communication Networks-Nader F. Mir, Pearson Education	ation,2007.	
Referen	ce:		
1. Data Communications and Networking-Behrouz A. Forouzan,4th Edition,			
TataMcGraw-Hill,2006.			
2. Data and Computer Communication - William Stallings, 8thEdition, Pearson			
Education, 2007.			
3. Computer Networks a Systems Approach Larry L. Peterson and Bruce S. David, 4th			
Editi	ion, Elsevier, 2007.		
4. Intro	duction to Data Communications and Networking-Wayne Tomasi, Pear	son Education,	
2005			
Course	Outcome		
At the en	nd of the course the student will be able to:		
CO#	Course Outcome		
CO1	Understand the organization of computer networks, factors influe	ncing computer	
	network development and the reasons for having variety of different	ent types of	
networks switching networks.			
CO2	CO2 Analyze the internals of different protocols such as TCP, UDP, IP, TCP/ IP and		
	SNMP.		

CO3	Analyze network management Issues.
CO4	Describe the contemporary issues in networking technologies like compression,
	QOS, Resource allocation.
CO5	Apply the wireless networking concepts and routing algorithms.

Machine Learning		
Course Code:	22IS63A	Credits:3
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.
Hours/Week-3 Hrs		Total hours:42

**Prerequisite:** The Students should have basic knowledge of algebra, discrete mathematics and algorithms.

# **Course Learning Objectives**

To enable the students to obtain the knowledge of Machine Learning in the following topics.

- To introduce students to the basic concepts and techniques of machine learning.
- To develop skills of using recent machine learning software for solving practical problems.

To gain experience of doing independent study and research.

Modules	Teaching
	Hours
Module-I	8 Hrs.
Introduction: Well posed learning problems, Designing a Learning system, Perspective and Issues in Machine Learning. Concept Learning: Concept learning task, Concept learning as search, Find-S algorithm, Version space, Candidate Elimination algorithm, Inductive Bias	
Module-II	8 Hrs.
Decision Tree Learning: Decision tree representation, Appropriate problems for decision tree learning, Basic decision tree learning algorithm, hypothesis space search in decision tree learning, Inductive bias in decision tree learning, Issues in decision tree learning	
Module-III	
Artificial Neural Networks: Introduction, Neural Network representation, Appropriate problems, Perceptrons, Back propagation	9 Hrs.

algorithm.		
Module-IV	8 Hrs.	
Bayesian Learning: Introduction, Bayes theorem, Bayes theorem and concept learning, ML and LS error hypothesis, ML for predicting probabilities, MDL principle, Naive Bayes classifier, Bayesian belief networks, EM algorithm		
Module-V	9 Hrs.	
Evaluating Hypothesis: Motivation, Estimating hypothesis accuracy, Basics of sampling theorem, General approach for deriving confidence intervals, Difference in error of two hypothesis, Comparing learning algorithms. Instance Based Learning: Introduction, k-nearest neighbor learning, locally weighted regression, radial basis function, cased-based reasoning, Reinforcement Learning: Introduction, Learning Task, Q Learning		
Question paper pattern:		
<ol> <li>The question paper will have TEN questions.</li> <li>There will be TWO questions in each module, covering all the topics.</li> <li>The student need to answer FIVE full questions, selecting ONE full que module.</li> </ol>	estion from each	
Textbooks:		
1.Tom M. Mitchell, "Machine Learning", McGraw-Hill Education (IND)	IAN EDITION),	
2013.		
Reference Books:		
1.EthemAlpaydin, "Introduction to Machine Learning", 2nd Ed., PHI Le Ltd.,2013	arning Pvt.	
2. T. Hastie, R. Tibshirani, J. H. Friedman, "The Elements of Statistical Learning", Springer;1st edition, 2001		
<ul> <li>1. http://www.cs.huji.ac.il/~shais/UnderstandingMachineLearning/understandingMachineLearning/understandinelearning-theory-algorithms.pdf</li> <li>2. http://alex.smola.org/drafts/thebook.pdf</li> </ul>	standing-	
MOOCS : 1. <u>https://www.coursera.org/learn/machine-learning</u> 2. <u>https://www.udacity.com/course/intro-to-machine-learningud120</u> 3. Introduction to Machine Learning - Course https://onlinecourses.nptel.ac.in/noc22_cs29		
Course Outcome		

At the end of the course the student will be able to:

CO#	Course Outcome
CO1	Demonstrate the designing of a learning system and issues in machine learning
CO2	Apply decision tree learning to solve machine learning problems
CO3	Apply neural network techniques to solve complex problems
CO4	Analyze Bayesian learning techniques for predicting probabilities
CO5	Analyze and evaluate the hypothesis accuracy using sampling and probability theory

Natural Language Processing		
Course Code:	22IS63B	Credits:3
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.
Hours/Week-3 Hrs		Total hours:42

**Prerequisite:** The students should have the knowledge of linear algebra , probability and calculus.

**Course Learning Objectives:** To enable the students to obtain the knowledge of Natural Language processing in the following topics

- Learning the fundamental tasks of NLP and how to explain them
- Learning about algorithms that can be used to solve NLP tasks, and how to implement them
- Learning about statistical approaches to machine translation.
- Learning about literary-historical NLP-based analytic techniques, such as stylometry, topic modeling, synsetting, and named entity recognition

Modules	Teaching
	Hours
Module I	8 Hrs.
Overview and language modeling:	
Overview: Origins and challenges of NLP-Language and Grammar- Processing Indian Languages- NLP Applications-Information Retrieval. Language Modeling: Various Grammar- based Language Models- Statistical Language Model. Textbook 1: Ch. 1,2	

Module II	8 Hrs.
Word level and syntactic analysis:	
Word Level Analysis: Regular Expressions-FiniteState Automata- Morphological Parsing-Spelling Error Detection and correction-Words and Word classes-Part-of Speech Tagging. Syntactic Analysis: Context- free GrammarConstituency- Parsing-Probabilistic Parsing.	
Textbook 1: Ch. 3,4 Module III	
Extracting Relations from Taxt: From Word Sequences to	0 Hrs
Dependency Paths:	<i>J</i> 1115.
Introduction, Subsequence Kernels for Relation Extraction, A Dependency-Path Kernel for Relation Extraction and Experimental Evaluation.	
Mining Diagnostic Text Reports by Learning to Annotate Knowledge Roles:	
Introduction, Domain Knowledge and Knowledge Roles, Frame Semantics and Semantic Role Labeling, Learning to Annotate Cases with Knowledge Roles and Evaluations.	
A Case Study in Natural Language Based Web Search:	
InFact System Overview, The GlobalSecurity.org Experience.	
Textbook 2: Ch. 3,4,5	
Module IV	8 Hrs.
Evaluating Self-Explanations in iSTART:	
Word Matching, Latent Semantic Analysis, and Topic Models: Introduction, iSTART: Feedback Systems, iSTART: Evaluation of Feedback Systems,	
Textual Signatures:Identifying Text-Types Using Latent Semantic Analysis to Measure the Cohesion of Text Structures:	
Introduction, Cohesion, Coh-Metrix, Approaches to Analyzing Texts, Latent Semantic Analysis, Predictions, Results of Experiments.	
Automatic Document Separation: A Combination of Probabilistic Classification and Finite-State Sequence Modeling:	
Introduction, Related Work, Data Preparation, Document Separation as	

a Sequence Mapping Problem, Results.	
Evolving Explanatory Novel Patterns for Semantically-Based Text Mining:	
Related Work, A Semantically Guided Model for Effective Text Mining.	
Textbook 2: Ch. 6,7,8,9	
Module V	9 Hrs.
INFORMATION RETRIEVAL AND LEXICAL RESOURCES:	
Information Retrieval: Design features of Information Retrieval Systems-Classical, Non classical, Alternative Models of Information Retrieval – valuation Lexical Resources: World Net-Frame NetStemmers-POS Tagger- Research Corpora.	
Textbook 1: Ch. 9.12	
Ouestion paper pattern:	
1. The question paper will have TEN questions.	
2. There will be TWO questions in each module, covering all the topics.	
3 The student need to answer FIVE full questions selecting ONE full que	estion from each
module.	
Textbooks:	
1. Tanveer Siddiqui, U.S. Tiwary, "Natural Language Processing Retrieval", Oxford University Press, 2008.	and Information
2. Anne Kao and Stephen R. Poteet (Eds), "Natural LanguageProc Mining", Springer-Verlag London Limited 2007.	essing and Text
Reference:	
1. Daniel Jurafsky and James H Martin, "Speech and Language Processing to Natural Language Processing, Computational Linguistics and Speech Edition, Prentice Hall, 2008.	g: Anintroduction Recognition", 2nd
2. James Allen, "Natural Language Understanding", Benjamin/Cummingspublishing company, 1995.	2nd edition,
3. Gerald J. Kowalski and Mark.T. Maybury, "Information Storage and Re Kluwer academic Publishers, 2000.	etrieval systems",
Course Outcome	
At the end of the course the student will be able to:	

CO#	Course Outcome
CO1	Analyze the natural language text.
CO2	Define the importance of natural language.
CO3	Understand the concepts Text mining
CO4	Illustrate information retrieval techniques.
CO5	Extract meaningful information from a piece of text

Digital Image Processing			
Course Code:	22IS63C	Credits:3	
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.	
Hours/Week-3 Hrs		Total hours:42	
Prerequisite: The student sh	hould have the knowledge of	of basic understand	ing of linear
algebra and Fourier transform	ns.		
Course Learning Objective	es		
To enable the students to obt	ain the knowledge of Digit	al Image processin	ig in the
following topics.			
• Learning the basics of	f digital image processing,	including its comp	oonents,
sampling, and quanti	zation		
• How to apply image	processing algorithms in pr	actical situations	
• Developing a Fourier transform for image processing in the frequency domain		ncy domain	
Learning about meth	odologies for image restor	ation	
	Modules		Teaching
			Hours
	Module-I		8 Hrs.
Introduction			
Fundamental Steps in Digita Image Processing System, Se Digital Images (Data structu Pixels- Neighbors and Conne Image Processing: Medical i recognition, Remote Sensing	l Image Processing, Compo ampling and Quantization, re), Some Basic Relationsh ectivity of pixels in image, maging, Robot vision, Cha	onents of an Representing ips Between Applications of racter	
	Module II		8 Hrs.
Image Enhancement In Th	e Spatial Domain:		
Some Basic Gray Level Tran Enhancement Using Arithme Filtering, Smoothing Spatial	nsformations, Histogram Pr etic/Logic Operations, Basi Filters, Sharpening Spatial	ocessing, cs of Spatial Filters,	

Combining Spatial Enhancement Methods.	
Module III	0.11
Image Enhancement In Frequency Domain:	9 Hrs.
Introduction, Fourier Transform, Discrete Fourier Transform (DFT).	
properties of DFT, Discrete Cosine Transform (DCT), Image filtering	
in frequency domain.	
Module IV	8 Hrs
Image Segmentation:	0 1113.
inage Segmentation.	
Introduction, Detection of isolated points, line detection, Edge detection,	
Edge linking, Region based segmentation- Region growing, split and	
merge technique, local processing, regional processing, Hough	
transform, Segmentation using Threshold.	
Module V	9 Hrs.
Introduction, coding Redundancy, Inter-pixel redundancy, image	
compression model, Lossy and Lossless compression, Huffman Coding,	
Arithmetic Coding, LZW coding, Transform Coding, Sub-image size	
selection, blocking, DCT implementation using FFT, Run length coding.	
1 The question paper will have TEN questions	
2. There will be TWO questions in each module, covering all the topics	
3. The student need to answer FIVE full questions, selecting ONE full qu	estion from each
module	lestion nom each
Textbooks:	
1. Rafael C G., Woods R E. and Eddins S L, Prentice Hall, 3rd edition,	2008.
Reference:	
1. Milan Sonka,"Image Processing, analysis and Machine Vision", Thom	son Press India
Ltd, Fourth Edition.	
2 Eurodementale of Disital Image Decessing April K. Isin, and Edition	Drautice Hell of
2. Fundamentais of Digital Image Processing- Ann K. Jam, 2nd Edition, India	Prentice Hall of
3. S. Sridhar, Digital Image Processing, Oxford University Press, 2nd Ec	l, 2016.
Course Outcome	
At the end of the course the student will be able to:	
CO1 Describe the feed of the first literation	
COI Describe the fundamentals of digital image processing.	

CO3       Apply image processing techniques in both the spatial and frequency (Fourier) domains.         CO4       Design and evaluate image analysis techniques         CO5       Conduct independent study and analysis of image Enhancement and restoration techniques.         CO5         CO4         SOFTWARE TESTING TOOLS & TECHNIQUES         Course Code:         22ISOE641         Credits:3         Clip: 50 Marks         SEE: 50 Marks         SEE: 03 Hrs.         Hours/Week-3 Hrs         Total hours:42         Prerequisite: The students should have the knowledge of Software Engineering         Fundamentals and Object Oriented programming languages         Course Objectives: To enable the students to obtain the knowledge of Software Testing         Too understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.         • To understand the Architectural Design decisions and Object Oriented Design Processes         • To understand the Architectural Design decisions and Object Oriented Design Processes         • To undeestand the Architectural Design decisions and Object Or
CO4       Design and evaluate image analysis techniques         CO5       Conduct independent study and analysis of image Enhancement and restoration techniques.         SOFTWARE TESTING TOOLS & TECHNIQUES         Course       Code:       22ISOE641       Credits:3         CIE: 50 Marks       SEE: 50 Marks       SEE: 03 Hrs.         Hours/Week-3 Hrs       Total hours:42         Prerequisite: The students should have the knowledge of Software Engineering         Fundamentals and Object Oriented programming languages         Course Objectives: To enable the students to obtain the knowledge of Software Testing Tool s and Techniques         • To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.       • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.         • To understand the Architectural Design decisions and Object Oriented Design Processes .       • To make use of various test tools and Application of software testing techniques in commercial environments.
CO5       Conduct independent study and analysis of image Enhancement and restoration techniques.         SOFTWARE TESTING TOOLS & TECHNIQUES         Course Code:       221SOE641       Credits:3         Course Code:       221SOE641       Credits:3         Cite: 50 Marks       SEE: 03 Hrs.         Mours/Week-3 Hrs       Total hours:42         Prerequisite: The students should have the knowledge of Software Engineering         Fundamentals and Object Oriented programming languages         Course Objectives: To enable the students to obtain the knowledge of Software Testing Tool s and Techniques         • To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.       • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.       • To understand the Architectural Design decisions and Object Oriented Design Processes .       • To understand the Architectural Design decisions and Object Oriented Design Processes .       • To anake use of various test tools and Application of software testing techniques in commercial environments.       Teaching
techniques.         SOFTWARE TESTING TOOLS & TECHNIQUES         Course Code:       22ISOE641       Credits:3         CIE: 50 Marks       SEE: 50 Marks       SEE: 03 Hrs.         Hours/Week-3 Hrs       Total hours:42         Prerequisite: The students should have the knowledge of Software Engineering       Fundamentals and Object Oriented programming languages         Course Objectives: To enable the students to obtain the knowledge of Software Testing Tool s and Techniques       • To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.       • To understand the Architectural Design decisions and Object Oriented Design Processes • To make use of various test tools and Application of software testing techniques in commercial environments.
SOFTWARE TESTING TOOLS & TECHNIQUES         Course Code:       22ISOE641       Credits:3         CIE: 50 Marks       SEE: 50 Marks       SEE: 03 Hrs.         Hours/Week-3 Hrs       Total hours:42         Prerequisite: The students should have the knowledge of Software Engineering         Fundamentals and Object Oriented programming languages         Course Objectives: To enable the students to obtain the knowledge of Software Testing Tool s and Techniques         • To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.         • To understand the Architectural Design decisions and Object Oriented Design Processes         • To make use of various test tools and Application of software testing techniques in commercial environments.
SOFTWARE TESTING TOOLS & TECHNIQUES         Course Code:       22ISOE641       Credits:3         CIE: 50 Marks       SEE: 50 Marks       SEE: 03 Hrs.         Hours/Week-3 Hrs       Total hours:42         Prerequisite: The students should have the knowledge of Software Engineering         Fundamentals and Object Oriented programming languages         Course Objectives: To enable the students to obtain the knowledge of Software Testing Tool s and Techniques         • To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.         • To understand the Architectural Design decisions and Object Oriented Design Processes         . • To make use of various test tools and Application of software testing techniques in commercial environments.
Course Code:       22ISOE641       Credits:3         CIE: 50 Marks       SEE: 50 Marks       SEE: 03 Hrs.         Hours/Week-3 Hrs       Total hours:42         Prerequisite: The students should have the knowledge of Software Engineering       Fundamentals and Object Oriented programming languages         Course Objectives: To enable the students to obtain the knowledge of Software Testing Tool s and Techniques       To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.       • To understand the Architectural Design decisions and Object Oriented Design Processes         • To make use of various test tools and Application of software testing techniques in commercial environments.       Teaching
CIE: 50 Marks       SEE: 50 Marks       SEE: 03 Hrs.         Hours/Week-3 Hrs       Total hours:42         Prerequisite: The students should have the knowledge of Software Engineering Fundamentals and Object Oriented programming languages       Total nours:42         Course Objectives: To enable the students to obtain the knowledge of Software Testing Tool s and Techniques       To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.       • To understand the Architectural Design decisions and Object Oriented Design Processes .         • To make use of various test tools and Application of software testing techniques in commercial environments.       Teaching
Hours/Week-3 Hrs       Total hours:42         Prerequisite: The students should have the knowledge of Software Engineering Fundamentals and Object Oriented programming languages       Total hours:42         Course Objectives: To enable the students to obtain the knowledge of Software Testing Tool s and Techniques       To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.       • To understand the Architectural Design decisions and Object Oriented Design Processes .         • To make use of various test tools and Application of software testing techniques in commercial environments.       Teaching
hours:42         Prerequisite: The students should have the knowledge of Software Engineering         Fundamentals and Object Oriented programming languages         Course Objectives: To enable the students to obtain the knowledge of Software Testing         Tool s and Techniques         • To understand the Software Engineering processes and Models for Various test processes         and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost         Estimations techniques.         • To understand the Architectural Design decisions and Object Oriented Design Processes         . • To make use of various test tools and Application of software testing techniques in commercial environments.
Prerequisite: The students should have the knowledge of Software Engineering         Fundamentals and Object Oriented programming languages         Course Objectives: To enable the students to obtain the knowledge of Software Testing         Tool s and Techniques         • To understand the Software Engineering processes and Models for Various test processes         and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost         Estimations techniques.         • To understand the Architectural Design decisions and Object Oriented Design Processes         . • To make use of various test tools and Application of software testing techniques in commercial environments.
Fundamentals and Object Oriented programming languages         Course Objectives: To enable the students to obtain the knowledge of Software Testing Tool s and Techniques         • To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.         • To understand the Architectural Design decisions and Object Oriented Design Processes         . • To make use of various test tools and Application of software testing techniques in commercial environments.
Course Objectives: To enable the students to obtain the knowledge of Software Testing Tool s and Techniques         • To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.         • To understand the Architectural Design decisions and Object Oriented Design Processes         . • To make use of various test tools and Application of software testing techniques in commercial environments.
Course Objectives: To enable the students to obtain the knowledge of Software Testing Tool s and Techniques       To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.         • To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.       • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.         • To understand the Architectural Design decisions and Object Oriented Design Processes       • To make use of various test tools and Application of software testing techniques in commercial environments.
Tool s and Techniques       • To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.         • To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.         • To understand the Architectural Design decisions and Object Oriented Design Processes         • To make use of various test tools and Application of software testing techniques in commercial environments.         Modules       Teaching
<ul> <li>To understand the Software Engineering processes and Models for Various test processes and continuous quality improvement.</li> <li>To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.</li> <li>To understand the Architectural Design decisions and Object Oriented Design Processes</li> <li>To make use of various test tools and Application of software testing techniques in commercial environments.</li> </ul>
<ul> <li>and continuous quality improvement.</li> <li>To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.</li> <li>To understand the Architectural Design decisions and Object Oriented Design Processes</li> <li>To make use of various test tools and Application of software testing techniques in commercial environments.</li> </ul>
To understand the Verification and Validation techniques, Project planning and Cost Estimations techniques.     To understand the Architectural Design decisions and Object Oriented Design Processes     . To make use of various test tools and Application of software testing techniques in commercial environments.      Modules      Teaching
• To understand the Architectural Design decisions and Object Oriented Design Processes     . • To make use of various test tools and Application of software testing techniques in     commercial environments.      Modules      Teaching
• To understand the Areinteetural Design decisions and Object Oriented Design Froesses     . • To make use of various test tools and Application of software testing techniques in     commercial environments.     Teaching
Image: Second
Modules Teaching
Hours
Module I 8 Hrs.
Overview: Introduction: FAQ's about software engineering,
Professional and ethical responsibility. Software processes: Software
Processes: Models, Process iteration, Process activities; The Rational
Unified Process; Computer-Aided Software Engineering. Requirements:
Software Requirements: Functional and Nonfunctional requirements:
User requirements: System requirements: Interface specification: The
software requirements document. Requirements Engineering Processes:
Feasibility studies: Requirements elicitation and analysis: Requirements
validation: Requirements management
validation; Requirements management Module II 8 Hrs
validation; Requirements management8 Hrs.Module II8 Hrs.Software design: Architectural Design: Architectural design decisions:
validation; Requirements management8 Hrs.Module II8 Hrs.Software design: Architectural Design: Architectural design decisions;System organization: Modular decomposition styles: Control styles
validation; Requirements management8 Hrs.Module II8 Hrs.Software design: Architectural Design: Architectural design decisions;System organization; Modular decomposition styles; Control styles.Object Oriented design: Objects and Object Classes: An Object-

Software Development: Agile methods; Extreme programming; Rapid		
application development. Software Evolution: Program evolution		
dynamics; Software maintenance; Evolution processes; Legacy system		
evolution.		
Module III		
Verification and Validation: Verification and Validation: Planning:	9 Hrs.	
Software inspections; Automated static analysis; Verification and formal	7	
methods. Management: managing People: Selecting staff; Motivating		
people; Managing people; The People Capability Maturity Model.		
Software Cost Estimation: Productivity; Estimation techniques.		
Module IV	8 Hrs.	
A Perspective on Testing, Examples: Basic definitions, Test cases,		
Insights from a Venn diagram, Identifying test cases, Error and fault		
taxonomies, Levels of testing. Examples: Generalized pseudocode, The		
triangle problem, The NextDate function, The commission problem, The		
SATM (Simple Automatic Teller Machine) problem, The currency		
value analysis. Pohystness testing. Worst case testing. Special value		
testing Examples Random testing, Guidelines for Boundary value		
Testing.		
Module V	9 Hrs.	
Path Testing: DD paths, Test coverage metrics, Basis path testing		
guidelines and observations. Define/Use testing, Slice-based testing,		
Guidelines and observations. Levels of Testing: Traditional view of		
testing levels, Alternative life-cycle models, The SATM system,		
Separating integration and system testing. Integration Testing: A closer		
look at the SATMsystem, Decomposition-based Integration, calls graph-		
based Integration		
Question paper pattern:		
1. The question paper will have TEN questions.		
2. There will be TWO questions in each module, covering all the topics.		
3. The student need to answer FIVE full questions, selecting ONE full question from each		
module.		
Textbooks:		
1.Software Engineering – Ian Somerville, 8th Edition, Pearson Education	1,	
2007.(Listedtopics only from Chapters 1, 4,6, 7, 11, 14, 17, 21, 22)		
2.Software Testing, ACraftsman'sApproach-PaulC.Jorgensen:,3rdEdition	n,	
AuerbachPublications, 2008. (Listed topics only from Chapters 1, 2, 5, 6, 7,	, 9,12,13).	
Reference Books:		
1.Software testing Principles and Practices –GopalaswamyRamesh,Sriniva	asanDesikan,2 nd	
Edition, Pearson, 2007. 1. Software Testing–RonPatton, 2ndedition, Pearson	nEducation,2004.	
2. IneCrattotSoftware Lesting–BrianMarrick, PearsonEducation, 1995. 3.	Norach Charles	
Amroanbasu, SoftwareQuantyAssurance, TestingandWetrics, PHI, 2015. 4.	Naresn Chaunan,	

Softwar	re Testing, Oxford University press.
Course	Outcome
At the e	end of the course the student will be able to:
CO#	Course Outcome
CO1	Demonstrate Software Engineering processes models, Requirement collection and
	analysis process.
CO2	Illustrate Software Design for Architectural Design decisions and Object Oriented
	Design Processes
CO3	Apply Verification and Validation,, Project Planning and Cost Estimation
	Techniques.
CO4	Design test cases and analyze different Levels of functional Testing.
CO5	Designtest-cases and analyzed ifferent non-functional testing procedures

MAJOR PROJECT WORK PHASE - 1				
Subject Code22IS65Credits:02				
CIE:50	SEE:	SEE:		
Prerequisite: The students should have Thorough knowle	edge of Software Engineering	g and		
Mastering any one programming language.				
Course Objectives:				
• To understand the current requirement of the	Industries.			
<ul> <li>To understand the different software develop</li> </ul>	ment and testing methodolo	gies.		
• To understand and apply architectural model, data flow and control flow diagrams.				
<ul> <li>To acquire good documentation, demonstration skills and impact of application on society</li> </ul>				
Project Phase – I comprises of:		Teaching Hours		

1.	Literature Survey			
2.	Requirement Analy	ysis		
	- S/w Requirement	S		
	- H/w Requirement	ts		
3.	Design Module pre	esentation		
4.	Application			
5.	System Requireme SRS document co analysis based on a VII Sem. Project presentation.	nt Specification docume ontains synopsis, prob above factors. Documer Phase-I would be eva	ent lem formulation and requirement at should be submitted by the end of luated for 2 credits by means of	
Cou On	urse outcomes: a completion of the o	course, the student will	have the ability to:	
	Course Code	CO #	Course Outcome (CO)	
		CO1	Demonstrate the skills of performi current industrial requirements.	ng surveys on
		CO2	Analyze the requirements and app software development methodolog	ly appropriate y.
		CO3	Implement and Validate the archite data flow and control flow structure	ectural model, es.
		CO4	Demonstratethedocumentpresentation skillsImplement the Societal and Ethical statement	tation and systems.

CO5

COMPUTER NETWORK LAB		ORK LAB
Course Code:	22ISL65	Credits:1
CIE: 50 Marks	SEE: 50 Marks	SEE: 03 Hrs.
Hours/Week:02Hrs (Practical)		Total
		Hours:28 Hrs.

The following experiments shall be conducted using either NS / OPNET/NCTUNES or any other suitable simulator.

# PART – A

- 1. Simulate a three nodes point to point network with duplex links between them. Set the queue size and vary the bandwidth and find the number of packets dropped.
- 2. Simulate a four node point-to-point network with the links connected asfollows:
- n0 n2, n1 n2 and n2 n3. Apply TCP agent between n0-n3 and UDP between n1n3. Apply relevant applications over TCP and UDP agents changing the parameter and determine the number of packets sent by TCP / UDP.
- 4. Simulate the different types of Internet traffic such as FTP and TELNETover a network and analyze the throughput.
- 5. Simulate the transmission of ping messages over a network topology consisting of 6 nodes and find the number of packets dropped due to congestion.
- 6. Simulate an Ethernet LAN using n nodes and set multiple traffic nodes and determine collision across different nodes.
- 7. Simulate an Ethernet LAN using n nodes and set multiple traffic nodes and plot congestion window for different source / destination.
- 8. Simulate simple ESS and with transmitting nodes in wire-less LAN by simulation and determine the performance with respect to transmission of packets .

# PART – B

## Implement the following in C/C++:

- 1. Write a program for error detecting code using CRC-CCITT (16-bits).
- 2. Write a program for frame sorting technique used in buffers.
- 3. Write a program for distance vector algorithm to find suitable path for transmission.
- 4. Using TCP/IP sockets, write a client server program to make the clientsend the file name and to make the server send back the contents of the requested file if present.
- 5. Implement the above program using as message queues or FIFOs as IPCchannels.

- 6. Write a program for simple RSA algorithm to encrypt and decrypt thedata.
- 7. Write a program for Hamming code generation for error diction and correction.
- 8. Write a program for congestion control using leaky bucket algorithm.

INDIAN KNOWLEDGE SYSTEMS		STEMS
Course Code	22ISIKS67	Credits:01
CIE: 50 Marks	SEE: 50 Marks	SEE: 02 Hrs.
Hours/We	ek-1	Total hours:15

## Prerequisite:

Course Objectives: The students will be able to

1 To facilitate the students with the concepts of Indian traditional knowledge and to make them understand the Importance of roots of knowledge system.

2 To make the students understand the traditional knowledge and analyzee it and apply it to their day-to-day life

Modules	Teaching
	Hours
Module I	5 Hrs.
Introduction to Indian Knowledge Systems (IKS): Overview, Vedic	
Corpus, Philosophy, Character scope and importance, traditional	
knowledge vis-a-vis indigenous knowledge, traditional knowledge vs.	
western knowledge.	
Module II	8 Hrs.
Traditional Knowledge in Humanities and Sciences: Lingistics, Number	
and measurements- Mathematics, Chemistry, Physics, Art, Astronomy,	
Astrology, Crafts and Trade in India and Engineering and Technology.	
Module III	
Traditional Knowledge in Professional domain: Town planning and architecture Construction, Health, wellness and Psychology-Medicine, Agriculture, Governance and public administration, United Nations	9 Hrs.

Course	Course Outcome				
At the e	At the end of the course the student will be able to:				
CO#	Course Outcome				
CO1	Provide an overview of the concept of the Indian Knowledge System and its				
	importance.				
CO2	Appreciate the need and importance of protecting traditional knowledge.				
CO3	Recognize the relevance of Traditional knowledge in different domains.				
CO4	Establish the significance of Indian Knowledge systems in the contemporary				
	world.				

## **Reference Books**

1 Introduction to Indian Knowledge System- concepts and applications, B Mahadevan, Vinayak Rajat Bhat, Nagendra Pavana R N, 2022, PHI Learning Private Ltd, ISBN-978-93- 91818-21-0 Traditional Knowledge System in India, Amit Jha, 2009, Atlantic Publishers and Distributors (P) Ltd., ISBN-13: 978-8126912230,

2 Knowledge Traditions and Practices of India, Kapil Kapoor, Avadesh Kumar Singh, Vol. 1, 2005, DK Print World (P) Ltd., ISBN 81-246-0334, Suggested Web Links: 1. https://www.youtube.com/watch?v=LZP1StpYEPM 2. http://nptel.ac.in/courses/121106003/

3. http://www.iitkgp.ac.in/department/KS;jsessionid=C5042785F727F6EB46CBF432D7683B63 (Centre of Excellence for Indian Knowledge System, IIT Kharagpur)

4. https://www.wipo.int/pressroom/en/briefs/tk\_ip.html

5. https://unctad.org/system/files/official-document/ditcted10\_en.pdf

6. http://nbaindia.org/uploaded/docs/traditionalknowledge\_190707.pdf

7. https://unfoundation.org/what-we-do/issues/sustainabledevelopmentgoals/?gclid=EAIaIQobChMInp-Jtb\_p8gIVTeN3Ch27LAmPEAAYASAAEgIm1vD\_BwE

ASSESSMENT AND EVALUATION PATTERN				
WEIGHTAGE	50% (CIE)	50%(SEE)		
QUIZZES				
Quiz-I	Each quiz is evaluated for 05	****		
Quiz-II	marks adding up to 10 Marks.			

THEORY COURSE - (Bloom's	Taxonor	ny L	evels: Rememberin	g,		
Understanding, Applying, Analyzing, Evaluating, and Creating)						
Test – I	Each tes	st wi	ll be conducted for	25	***	***
Toot II	Marks a	ddin	ng upto 50 marks. F	inal		
Test-II	test mar	ks w	vill be reduced to 20	)		
	Marks					
EXPERIENTIAL LEARNING	I	20			****	**
Case Study-based Teaching-Learning			*			
Sector wise study & consolidation	on					
(viz., Engg. Semiconductor Design,						
Healthcare & Pharmaceutical, FMCG,						
Automobile, Aerospace and IT/ ITeS)						
Video based seminar (4-5 minutes per						
student)						
Maximum Marks for the Theory			****			50 Marks
Practical		***	**	****		
Total Marks of the Course		5	0	50	50	

	NATIONA	L SERVICE SCHEME	
Course Code		22NS68	CIE:50
Semester:3	Credits NC the course	MC – Non Credit Mandatory Cou shall be mandatory for the awa	urse (Completion of rd of degree)
SEE: Activities Report Evaluation semester)	by College I	NSS Officer at the end of every so	emester (3rd to 6th
Course objectives:	II onablo the	students to:	
National Service Scheme (NSS) wi	ii enable the	students to:	
1. Understand the community in	general in w	hich they work.	
2. Identify the needs and problem	ns of the con	nmunity and involve them in pro	blem –solving.
3. Develop among themselves a	sense of soc	ial & civic responsibility & utilize	their knowledge
in finding practical solutions to in	dividual and	community problems.	_
4. Develop competence required in mobilizing community participa	for group-li ation to acqu	ving and sharing of responsibiliti iire leadership qualities and dem	es & gain skills nocratic attitudes.
5. Develop capacity to meet eme and social harmony in general.	rgencies and	d natural disasters & practice nat	tional integration
General Instructions - Pedagogy : These are sample Strategies, whic course outcomes	ch teachers o	can use to accelerate the attainn	nent of the various
<ol> <li>In addition to the traditional l</li> <li>In addition and adoption of plan</li> <li>harmony events /workshops /semin</li> <li>helping them to achieve good infras</li> </ol>	lecture meth its. Know you nars. (Minimu structure.	nod, different types of innovative r plants. 12. Organize National integ Im 02 programs). 13. Govt. school F	e teaching methods gration and social Rejuvenation and
Topics or activities to be covered	ł		
1. Plantation and adoption of plants.	Know your p	lants.	
2. Organize National integration and programs)	d social harmo	ony events /workshops /seminars. (	Minimum 02
3. Govt. school Rejuvenation and hel	ping them to	achieve good infrastructure.	
Suggested Learning material:			
Books : 1. NSS Course Manual, P	vublished by	NSS Cell, VTU Belagavi.	
2. Government of India ass cell	Activities r	ports and its manual	
	,		

Course outcomes:				
On completi	ion of the c	ourse, the student will have the ability to:		
Course Code	CO #	Course Outcome (CO)		
	CO1	Understand the importance of his / her responsibilities towards society.		
	CO2	Analyze the environmental and societal problems/issues and will be able to design solutions for the same		
	CO3	Evaluate the existing system and to propose practical solutions for the same for sustainable development.		
	CO4	Implement government or self-driven projects effectively in the field.		
	CO5	Develop capacity to meet emergencies and natural disasters & practice national integration and social harmony in general.		

PHYSICAL EDUCATION AND SPORTS					
Course Code 22PE68CIE Marks 50Credits 0					
SEE Marks 00	Course Type Practical Lecture	Hours/Week (L-T-P) 0-0-3			
Total Marks 50	Total Hours 24	Hours SEE Hours			

	Guideline for Athletic and Sports			
Semester	Course Title	Content	No. of	
			Hours	
VIth sem	Orientation	1. Postural deformities.	Total	
		2 Stross management	24 hrs	
			2 hrs	
			/	
			week	
1				

Specific Games	(Any one to be selected by the student) 1.	
	Throw ball 2. Table Tennis 3. Athletics (Field	
	Events- Jumps) – Any event as per availability	
	of Ground.	
Aerobics	Aerobics	

YOGA AND	MEDITATION			
Course Code	22YO68	Credits:0		
CIE:50 SEE: 00 SEE:				
Hours/Week: (L:T:P: S):0-0-3(Practical)	Total Marks:50	Total hours:28 hours		
Prerequisite:NIL				
Course objectives: The Course will Enable stu	dents to			
• To enable the student to have good hea	lth.			
To practice mental hygiene				
• To possess emotional stability.				
• To integrate moral values.				
• To attain higher level of consciousness.				
Ashtanga Yoga 1. Dharana 2. Dhyana (Meditation) 3. Samadhi Asana by name, techniq asana Different types of Asanas a. S 1. Bakasana 2. Hanumanasana 3. Ekapada Rajakapotasana 4. Yogamudra in Vajrasana b. Stanc 1. Vatayanasana 2. Garudasana c. Balancing 1. Veerabhadrasana 2. Sheershasana d. Supine line 1. Sarvangasana	ue, precautionary measures an itting ling	d benefits of each		

2. Setubandha Sarvangasana

3. Shavasanaa (Relaxation poisture). Revision of Kapalabhati practice 80 strokes/min - 3 rounds Different types. Meaning by name, technique, precautionary measures and benefits of each Pranayama 1. Bhastrika

 Bhramari Meaning, Need, importance of Shatkriya. Different types. Meaning by name, technique, precautionary measures and benefit

## Suggested Books

·Swami Kuvulyananda : Asma (Kavalyadhama, Lonavala)

•Tiwari, O P : Asana Why and How

·Ajitkumar : Yoga Pravesha (Kannada)

·Swami Satyananda Saraswati: Asana Pranayama, Mudra, Bandha

(Bihar School of yoga, Munger)

·Swami Satyananda Saraswati : Surya Namaskar

(Bihar School of yoga, Munger)

Nagendra H R : The art and science of Pranayama

·Tiruka : Shatkriyegalu (Kannada)

·Iyengar B K S : Yoga Pradipika (Kannada)

·Iyengar B K S : Light on Yoga (English)

**Course outcomes:** 

## On completion of the course, the student will have the ability to:

	-	
Course Code	CO #	Course Outcome (CO)
	CO1	Understand the meaning, aim and objectives of Yoga.
	CO2	Perform Suryanamaskar and able to teach its benefits.
	CO3	Understand and teach different Asanas by name, its importance, methods and benefits
	CO4	Instruct Kapalabhati and its need and importance
	CO5	Teach different types of Pranayama by its name, precautions, procedure and uses
	CO6	Coach different types of Kriyas, method to follow and usefulness